



100th Anniversary

TOKYO 2025 DEAFLYMPICS

Spectator Guide



TOKYO 2025 DEAFLYMPICS
Official Mascot, Yuriito



Photo/
Provided by Sports Federations

TOKYO 2025 DEAFLYMPICS Spectator Guide

Official YouTube channel of the
TOKYO 2025 DEAFLYMPICS

Can't make it to the venue?
You can still watch the action via
our live video stream!



Official Website of the
TOKYO 2025 DEAFLYMPICS



Various social media links

Deaflympics
Organising Committee



Deaflympics Preparation
and Operation Office



TOKYO
FORWARD 2025



25th Summer Deaflympics Tokyo 2025

Greetings

Organising Committee of 2025 Summer Deaflympics
Chairperson
HISAMATSU Mitsuji



I am deeply honoured to present you with this Spectator Guide for the TOKYO 2025 DEAFLYMPICS. I am delighted that Tokyo will host this commemorative event in 2025, marking the 100th anniversary since the first Deaflympics was held in Paris in 1924.

Whilst Japan has hosted the Olympics and Paralympics four times in total across summer and winter editions, the Deaflympics has never been held here before. Hosting the Deaflympics in Japan has been a long-cherished dream for Japanese deaf athletes and deaf children.

The Japanese Federation of the Deaf committed itself to the bid process to fulfil these many hopes and dreams. On 9th and 10th September 2022, at the International Committee of Sports for the Deaf General Assembly held in Austria, we finally submitted our candidacy and, following the vote, Japan's hosting was decided unanimously. This was deeply moving, whilst we also keenly felt the expectations from around the world for Japan to host the Games.

Eugène Rubens-Alcais, the founder of the Deaflympics, lived in an era when deaf people had low social status and sign language was not recognised as a language. He sought to change society by holding international sports competitions for deaf people, organised and run by deaf people themselves. We will carry forward the ideals of the Deaflympics and use the hosting of TOKYO 2025 DEAFLYMPICS as an opportunity to promote communication and information accessibility, breaking down barriers for people with and without disabilities, and making further progress towards realising an inclusive society where hearing and deaf people live together.

This guide has been created to help you deepen your understanding of the Deaflympics and enjoy watching the competitions more fully by providing smooth access to information about the highlights and match details of each sport. It provides detailed explanations of the history and appeal of the Deaflympics, the visual information provisions and communication innovations in competitions, and what TOKYO 2025 DEAFLYMPICS aims to achieve. I sincerely hope this guide will serve as a catalyst for more people to learn about, take interest in, and cheer on deaf athletes through sign language and Cheer Signs at this historic Games.

Finally, I must emphasise that the success of TOKYO 2025 DEAFLYMPICS cannot be achieved without your support and cooperation. I humbly request your continued support to ensure this Games becomes a wonderful festival of sport that all people - hearing and deaf alike - can enjoy together and share the excitement.

Greetings

Governor of Tokyo
KOIKE Yuriko



Welcome to Tokyo. At last, the 25th Summer Deaflympics Tokyo 2025 are here.

This year's competition, the first to be held in Japan, will celebrate the 100th anniversary of the first Deaflympics held in Paris in 1924. The sight of the deaf athletes putting the skills they have acquired through arduous training on full display will no doubt bring us courage and inspiration.

The TOKYO 2025 DEAFLYMPICS represent a unique opportunity that will not only broaden public understanding of deaf sports, but also allow everyone to experience the wonder of sports, regardless of where they are from or whether or not they have a disability.

I am also confident this event will spark many interactions that transcend national and generational boundaries, serving as a great force for the realization of an inclusive society where people accept and respect each other's differences, and where everyone can express their individuality and demonstrate their capabilities.

Please enjoy experiencing advancements in barrier-free infrastructure throughout Tokyo, including universal communication technologies such as displays that transcribe and translate conversations into text in real time, as well as easy-to-understand signage that can even be read at a distance, which has been introduced at competition venues, stations, hotels, and other locations.

I also hope you fully enjoy the unique appeal of Tokyo as a city where old traditions from the Edo period meet new, cutting-edge innovations, a spirit that shines through in our vibrant arts and culture scene, diverse cuisine, and many other attractions.

Now, it is time for the start of the TOKYO 2025 DEAFLYMPICS. Together, let's vigorously support deaf athletes with "sign yell", a new and visible way of expressing encouragement, and work to make the competition one to remember.

Greetings

Tokyo Sport Benefits Corporation
President
SHIOMI Kiyohito



We are delighted to host TOKYO 2025 DEAFLYMPICS - a commemorative Games marking both Japan's first hosting and the 100th anniversary - with the cooperation of all stakeholders.

Our corporation has been preparing for the Games in collaboration with the Japanese Federation of the Deaf and Tokyo Metropolitan Government, utilising the facilities and competition management expertise we have developed over the years. During the Games, we will ensure comprehensive operations for each sport and venue, including transport and accommodation operations, whilst widely promoting the appeal of the Deaflympics domestically and internationally through broadcasting Games-related information and streaming competition footage.

The Deaflympics features unique highlights not found in other sports, such as innovations for conveying information to athletes and communication among Deaf athletes during competition. This Spectator Guide includes basic information such as Deaflympics history and venue details, as well as introducing such unique aspects of Deaf sports to enhance visitors' enjoyment at the venues. Additionally, by scanning the 2D code on wristbands distributed upon arrival, visitors can access to the Games information site and easily check competition schedules and results at each venue. We hope you will visit the venues during the Games to experience the appeal of Deaf sports firsthand.

I sincerely hope that competing athletes will fully demonstrate the results of their daily training, and I humbly request your continued support and cooperation so that this event will serve as a catalyst for expanding understanding of the Deaflympics and Deaf sports, advancing the creation of an inclusive society where people enjoy sports together regardless of disability, acknowledging and respecting each other's differences.

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Universal Chat Board

160	Universal Chat Board
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History of the Deaflympics

About the Deaflympics

The Deaflympics combines the words "Deaf" and "Olympics." The Deaflympics is an international "Olympics Games for Deaf and hard of hearing people".

The Deaflympics is organised by the International Committee of Sports for the Deaf (ICSD) and, like the Olympics, is held every four years with separate summer and winter Games. Key features of the Deaflympics include being primarily organised and run by Deaf community organisations themselves, and the use of International Sign as the communication medium for the Games.

Eugène Rubens-Alcais, himself Deaf and president of the French Deaf Sports Federation, launched the first Games in Paris, France in 1924, aiming to create an international sports competition for Deaf and hard of hearing athletes, similar to the Olympic Games. Initially called the "International Silent Games", this was the origin of the Deaflympics.

At that time, deaf people were considered intellectually and physically inferior. Alcais, who was a motor mechanic and a competitive cyclist, proposed the Deaflympics to change society by having deaf people themselves organize and operate an international sports competition, thereby improving the social status and promoting understanding of sign language.

The original seven sports were athletics, cycling (road), swimming (competitive), swimming (diving), football, shooting (rifle), and tennis. 148 athletes from nine countries (Belgium, France, Great Britain, Hungary, Italy, Latvia, Netherlands, Poland, and Romania) participated. In 2001, the International Olympic Committee granted permission to use the name "Deaflympics".

Source:"<<Revised Edition>> TOKYO 2025 DEAFLYMPICS Introduction Pamphlet (Published April 2025)"



Games Overview

This will be Japan's first time hosting and historic Games marking the 100th anniversary of the first Deaflympics, held in Paris in 1924.

Name of the Games

(Official Name)

25th Summer Deaflympics Tokyo 2025

(Abbreviation)

TOKYO 2025 DEAFLYMPICS

Games Period

15-26 November 2025 (12 days)

Participating Countries

70-80 countries/regions

Number of Sports

21 sports

Athletics, Badminton, Basketball, Beach Volleyball, Bowling, Cycling (Road), Football, Golf, Handball, Judo, Karate, Mountain Bike, Orienteering, Shooting, Swimming, Table Tennis, Taekwondo, Tennis, Volleyball, Wrestling (Freestyle), Wrestling (Greco-Roman)



Vision for the Games

1

Connect people and society through the brilliance and values of deaf sports

2

Bridge the TOKYO 2025 DEAFLYMPICS to the world and the future

3

Realise an inclusive society where "everyone can make the most of their individuality and exert their abilities"

Brand

● ICSD Logo

The hand shapes, “ok”, “good”, and “great” that overlap each other in a circle, represent the original sign for “deaflympics”. Together, the hand shapes represent the sign for “united”. The centre of the logo represents the iris of the eye, which defines deaf people as visual people; they must use their eyes to communicate. The red, blue, yellow and green represent the four regional confederations – the Asia Pacific Deaf Sports Confederation, the European Deaf Sports Organization, the Pan American Deaf Sports Organization and the Confederation of African Deaf Sports.



● Emblem of the Games

The theme of the emblem is a “circle” meaning the connection between people. This emblem contains three motifs, a ‘hand’, representative symbol of the deaf community, ‘circle’, and ‘flower’. The emblem express that people touch with competition and the topic of the Deaflympics, and mutual exchange and communities made by the Deaflympics gradually connect like a ‘circle’, and after the ‘circle’ will expand, new future ‘flowers’ will bloom. The motif of ‘flower’ is cherry blossom petals.

Faculty of Industrial Technology students at the Department of Synthetic Design at Tsukuba University of Technology, the only university in Japan for the hearing impaired or visually impaired, produced multiple design proposals for the emblem, and secondary school students in Tokyo, including those at schools for the deaf, voted for their favourite design.

(1) Hand

- The ‘hand’ is a representative symbol of the Deaf community.
- The ‘hand’ also expresses the desire for people to ‘touch’ with the competition and topic of the Deaflympics.

(2) Circle

- The ‘circle’ expresses the idea that after ‘touch’ the Deaflympics, people will gradually interact with each other and the interaction and community will be connected like a ‘circle’.



(3) Flower

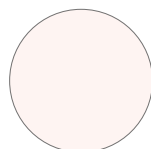
- The ‘flower’ expresses a scene that ‘a new flowers of the future will bloom’ after the ‘circle’ will expand.
- The motif of ‘flower’ is cherry blossom petals.

(4) Colour

- As many people from all over the world will gather for the Deaflympics, the colours of red, yellow, blue, and green were used to express diversity.

● About the Games Main Colour

Cherry blossom pink is a traditional Japanese colour, and the Somei Yoshino cherry blossom is the official metropolitan flower of Tokyo. It is widely recognised both domestically and internationally as a flower that evokes the image of Japan.



Cherry blossom pink

● Official Mascot

Yuriito, Tokyo’s Sports Promotion Ambassador, has been appointed as the official mascot for TOKYO 2025 DEAFLYMPICS. The TOKYO 2025 DEAFLYMPICS official mascot Yuriito wears a T-shirt in cherry blossom pink, creating unity with the Games emblem that uses “cherry blossom petals” as its motif.

About “Yuriito”

Born as the character for Sports Festival Tokyo 2013, Yuriito has since been active as Tokyo’s Sports Promotion Ambassador at various Tokyo sports events.



● TOKYO 2025 DEAFLYMPICS Support Team

To encourage many people to support TOKYO 2025 DEAFLYMPICS and feel familiar with the Games, we have formed the “TOKYO 2025 DEAFLYMPICS Support Team” featuring characters from various local governments. The TOKYO 2025 DEAFLYMPICS Support Team will build momentum towards the Games and cheer on Deaf athletes across the country, helping to energise the Games.

● Medal Design

This is a design that hopes athletes show outstanding performances and widely spread their wings.



Medal Ribbon

“Indigo Iron color”, dark blue including green, is used which was favored by the Edo people. Two traditional Japanese patterns are combined.

Medal Design (Front)

An Origami Paper Crane is drawn on the medal. This is a design that hopes athletes to spread their wings widely and show their outstanding performances. Traditional Japanese patterns, which are considered auspicious, are used in the design.

Medal Design (Back)

A number of intersecting straight lines represents connections with people around the world.

Medal Design Selection

The medal design was chosen by votes from 80,543 primary, secondary students (including equivalent ages) nationwide between 1 September and 14 October 2024.

Deaflympics Square



Latest Information

For the latest information about various programmes for visitors, please check the Deaflympics Square website.

URL Deaflympics Square Website
<https://deaflympics-james.jp/main-info/deaflympicssquare/#gsc.tab=>



About Deaflympics Square

Deaflympics Square serves not only as a Games operations hub for athletes - including the Main Operation Centre, transport hub, media centre, and training venues - but also as an open space for everyone from children to adults to enjoy.

We offer various programmes including content to deepen understanding of deaf sports and deaf culture, as well as projects where you can experience Universal Communication (UC) technology.

Admission is free, so please feel free to drop by.

Schedule & Location

Saturday November - Wednesday November

Opening hours: Vary depending on content

National Olympics Memorial Youth Centre

(Yoyogi Kamizono-cho, Shibuya-ku, Tokyo)



\\ Content Introduction (Overview) //

Photo Spot

We have prepared photo spots modelled on this Games' emblem to create memorable experiences for visitors to Deaflympics Square. Please take photos and share them on social media!



Stage Programmes (Cultural Promotion, etc)

The Deaflympics Square hall will host various content including promotion of Deaf culture and traditional Japanese performing arts, and public viewing of competitions. Performance information and schedules will be posted on the Deaflympics Square website, so please check there.

URL Deaflympics Square Website

<https://deaflympics2025-games.jp/main-info/deaflympicssquare/#gsc.tab=0>



Digital Technology Exhibition / Experience Programme (Miru Tech)

We will hold "Miru Tech", a programme featuring diverse exhibition and experience content using digital technology such as Universal Communication (UC) technology. You can experience various technologies including technology that displays voice and keyboard input on transparent displays, technology that converts sign language to text, and digital technology that converts vibrations to sound and light. Please come and visit!

Stamp Collecting

We are holding a "Stamp Collecting" where you search for and collect stamps placed throughout Deaflympics Square! We have also prepared booths where you can learn about sign language and deaf culture. Those who complete the stamp collecting will receive novelty gifts. Please participate enthusiastically!



Exhibition Area, Food Trucks, etc.

Many sponsor companies supporting the Deaflympics, as well as the Japanese Federation of the Deaf and Tokyo Metropolitan Government, will set up various booths for your enjoyment. Food trucks are also planned during the Games period. Please enjoy spending the whole day here.



Deaflympics Square

Opening and Closing Ceremonies

The TOKYO 2025 DEAFLYMPICS Opening and Closing Ceremonies, held at the beginning and end of the Games, are places where athletes and spectators gather together to share time and space, serving as symbols of the Games.

They will convey the appeal of deaf sports, allow people to feel the athletes' achievements, and serve as a "beginning" for deaf athletes from around the world to soar into the future, connecting to the realisation of an inclusive Tokyo where everyone shines.

Opening Ceremony
Sat, 15 November 2025
16:30-19:00 (scheduled)

Closing Ceremony
Wed, 26 November 2025
16:30-18:00 (scheduled)

Venue Tokyo Metropolitan Gymnasium



Admission to the opening and closing ceremonies requires tickets.
The lottery has already ended.

Ceremony Content

Artistic Programme

The Artistic Programme expressing the host country's culture will transcend all barriers between deaf, hard of hearing, and hearing people to enjoy communication together, share deaf culture, and broadcast Tokyo and Japan's appeal to the world.

Directors

Deaf person

Actor, Director,
Producer

OHASHI Hiroe



Hearing person

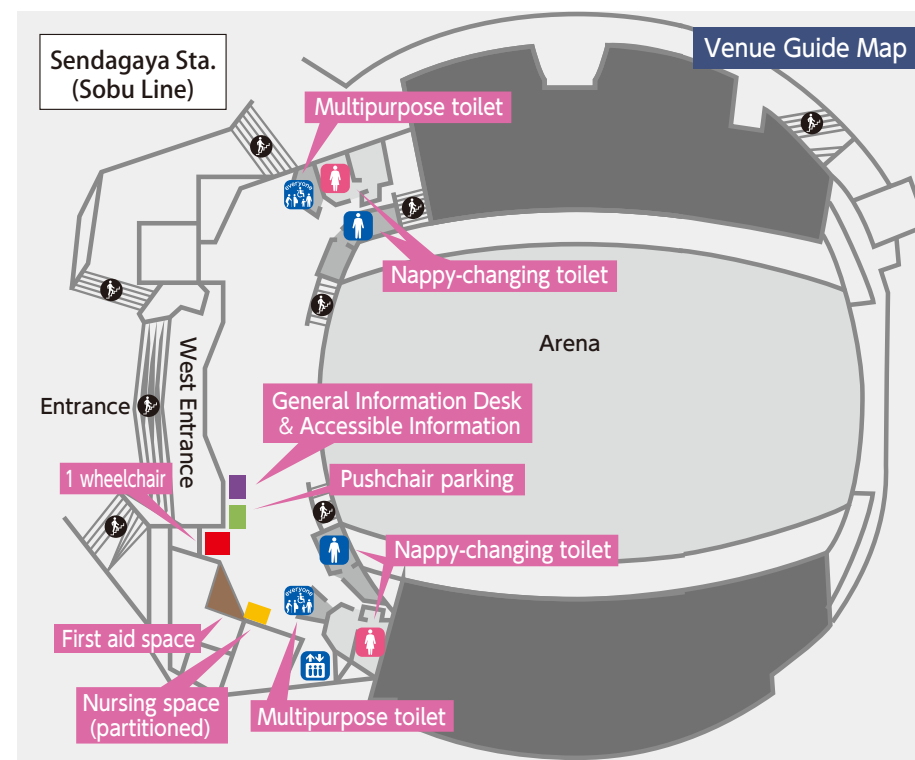
Artistic Director of
Saitama Arts Theater,
Director of Dance
Company Condors

KONDO Ryohei



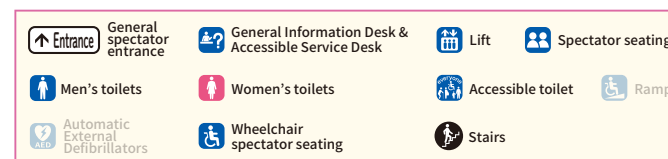
Performers

Professional dancers and performers selected through auditions will participate in the Artistic Programme. Please enjoy watching the performers with diverse characteristics - "deaf, hard of hearing", "hearing", who were selected for their passionate performances from over 400 applicants.



Venue Services

Nursing spaces and pushchair parking are available. For details, please ask staff.



LIVE Live Streaming

The opening and closing ceremonies will be live-streamed on YouTube.

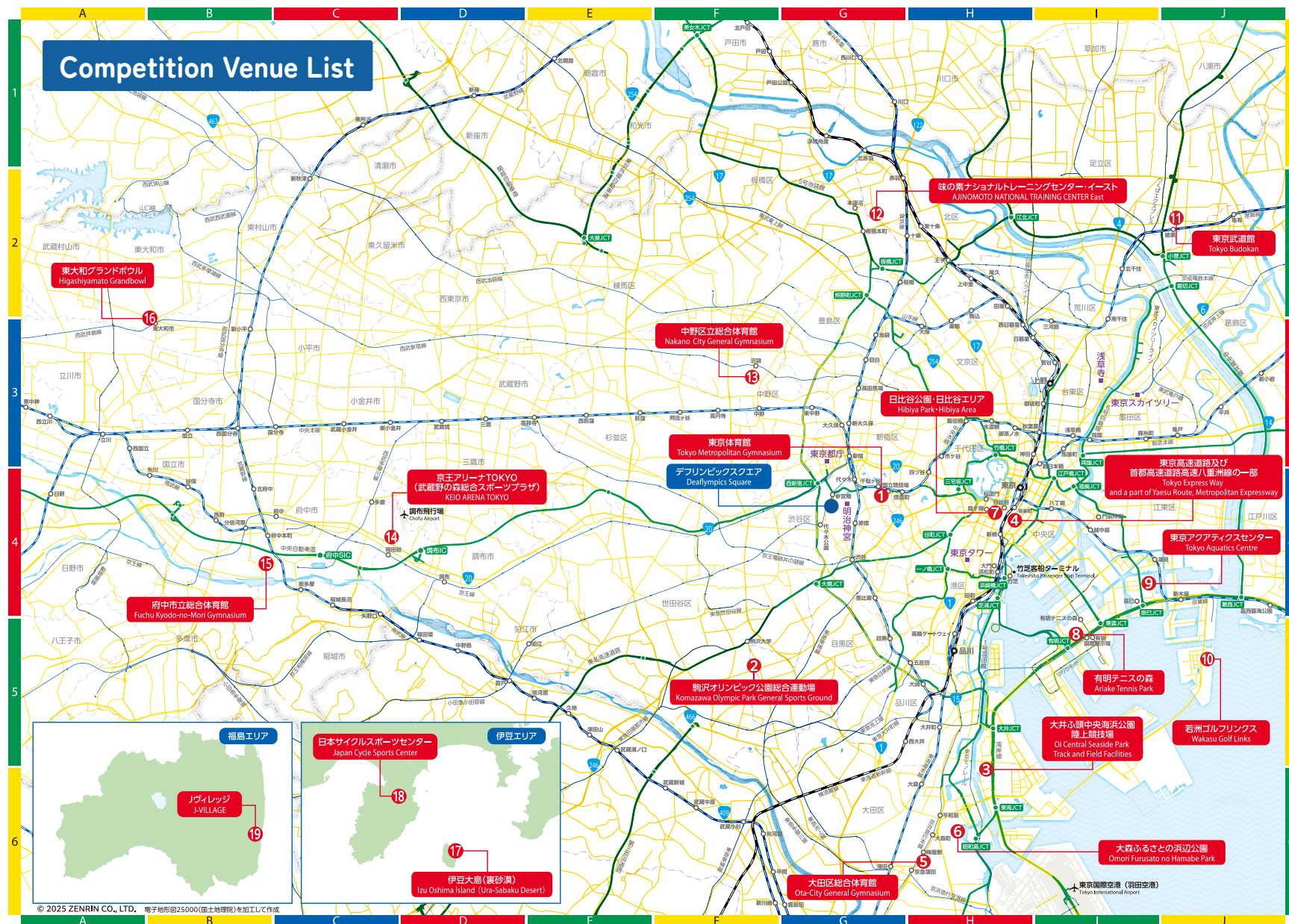
Watch here.

「<https://youtube.com/@tokyo2025deaflympics?si=nyR5FzgXVxFTcbGB>」

[YouTube]



Competition Venue List



- ① Tokyo Metropolitan Gymnasium/Table Tennis
- ② Komazawa Olympic Park General Sports Ground/Athletics, Handball, Volleyball
- ③ Oi Central Seaside Park Track and Field Facilities/Athletics (Hammer Throw)
- ④ Tokyo Express Way and a part of Yaezu Route, Metropolitan Expressway/Athletics (Marathon)
- ⑤ Ota-City General Gymnasium/Basketball
- ⑥ Omori Furusato no Hamabe Park/Beach Volleyball
- ⑦ Hibiya Park, Hibiya Area/Orienteering
- ⑧ Ariake Tennis Park/Tennis
- ⑨ Tokyo Aquatics Centre/Swimming
- ⑩ Wakasu Golf Links/Golf

- ⑪ Tokyo Budokan/Judo, Karate
- ⑫ AJINOMOTO NATIONAL TRAINING CENTER East/Shooting
- ⑬ Nakano City General Gymnasium/Taekwondo
- ⑭ KEIO ARENA TOKYO/Badminton
- ⑮ Fuchu Kyodo-no-Mori Gymnasium/Wrestling (Freestyle/Greco-Roman)
- ⑯ Higashiyamato Grandbowl/Bowling
- ⑰ Izu Oshima Island (Ura-Sabaku Desert)/Orienteering
- ⑱ Japan Cycle Sports Center (Shizuoka Pref.)/Cycling (Road/Mountain Bike)
- ⑲ J-VILLAGE (Fukushima Pref.)/Football

For access and details of each venue, click here



TOKYO 2025
DEAFLYMPICS
Special Site
Itsumo NAVI





Competition Schedule

Sport Name	November					November							
	Fri, 14	Sat, 15	Sun, 16	Mon, 17		Tue, 18	Wed, 19	Thu, 20	Fri, 21	Sat, 22	Sun, 23	Mon, 24	Tue, 25
Athletics				○		○	○	○	○	○	○	○	○
Badminton			○	○		○	○	○	○		○	○	○
Basketball			○	○		○	○	○	○	○	○	○	○
Beach Volleyball			○	○		○	○	○	○	○	○		
Bowling				○		○	○	○	○	○	○	○	○
Cycling (Road)				○		○		○		○			
Football	○	○	○	○		○	○	○	○	○	○	○	○
Golf						○	○	○	○				
Handball			○	○			○		○		○		○
Judo			○	○		○							
Karate											○	○	○
Mountain Bike												○	○
Orienteering		○	○					○	○		○		
Shooting			○	○		○	○	○	○	○	○	○	○
Swimming								○	○	○	○	○	○
Table Tennis						○	○	○	○		○	○	
Taekwondo										○	○	○	
Tennis			○	○		○	○	○	○	○	○	○	○
Volleyball			○	○		○	○	○		○	○	○	○
Wrestling (Freestyle)											○	○	
Wrestling (Greco-Roman)									○	○			



Information for Visitors

Everyone is welcome to visit and watch the Games!

Free entrance.

No registration is required.

Please don't miss this great opportunity to experience and feel attracted the uniqueness of Deaf sports interactively. Come cheer on the athletes on-site at the Tokyo 2025 Deaflympics!

*Tickets are required for the opening and closing ceremonies. The lottery has already ended.



When you watch the Games

- Please follow the instructions of the staff when entering the venues.
- Depending on crowd conditions, you may be asked to wait or entrance restrictions might be implemented. We appreciate your understanding in advance.
- The Shooting venue is not open to spectators.
- Please use public transport, as there is no car park available. Parking is only available at the Fukushima and Shizuoka venues.
- At the Oshima venue for Orienteering, you can watch the Games, but please note that there are no designated seating areas or car parks available.
- Some venues prohibit flash photography and noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering. Each sport and venue has specific guidelines. For details, please check each sport's page.

About General Information Desk & Accessibility Desk

Each Deaflympics competition venue has a combined 'General Information Desk' and 'Accessibility Desk' located near the entrance.

- The General Information Desk provides comprehensive venue guidance and handles lost property. If you have any questions or need assistance, please visit the General Information Desk at each venue.
- The Accessibility Desk provides support focused on accessibility, helping all visitors enjoy their visit with peace of mind. It offers information using transparent displays and tablets that convert spoken language into various languages or text in real time, as well as wheelchair lending service (subject to availability).



Congestion Information

- Congestion information for each venue will be updated on the website. Please check the latest information before visiting.
- Status may differ from actual conditions at each venue depending on the update time.

[URL Congestion Information Page](https://deaflympics2025-games.jp/Watch-the-Games/congestion/)

<https://deaflympics2025-games.jp/Watch-the-Games/congestion/>



Congestion Information (Website Display Image)



Official YouTube channel of the TOKYO 2025 DEAFLYMPICS

Even If you cannot visit the competition venues, you can check the live and recorded competition video streaming during the Games Time. In addition to competition video streaming, you can also enjoy promotional videos and informational videos about the Games.



TOKYO Para Sports Channel

For the TOKYO 2025 DEAFLYMPICS, we broadcast and stream full-coverage live broadcasts with commentary for five sports. These broadcasts will be available on Tokyo metropolitan cable TV and YouTube. Recorded footage will be available for viewing any time after the live broadcasts.

[URL https://tokyo-parasports-ch.com/](https://tokyo-parasports-ch.com/)

Important Notes

- Please be aware that security checks, including bag searches, may be conducted at the entrance. We appreciate your understanding and cooperation
- Matches are scheduled to be streamed online, and media representatives may take photos or videos during the event. Please note that you may appear in live broadcasts, as well as in television programmes, official recordings, reports, and other publications after the event
- Bringing in items or engaging in behaviour that interferes with the event, poses a risk to others, or is deemed disruptive by the organisers is strictly prohibited. For details on prohibited items and actions, please see below. (Check the Games website for latest information.)

Prohibited items

1	Firearms, airsoft guns, model guns, and other items that resemble or may be mistaken for actual firearms, including imitation firearms without functional capability
2	Swords, kitchen knives, utility knives, razors, scissors, and other sharp-edged items
3	Toxic substances, hazardous chemicals, and other harmful materials
4	Explosives, smoke bombs, firecrackers, fireworks, explosives, flares, tear gas, oil and other flammable dangerous items (excluding personal lighters)
5	Stun guns, stones, bows and arrows, wooden swords, metal pipes, and other objects that could potentially be used as weapons
6	Paints
7	Kick scooters, waveboards, skateboards, roller skates, remote-controlled vehicles, and any other items deemed potentially hazardous to pedestrian traffic
8	Wireless communication devices, excluding mobile phones, smartphones, tablets, mobile routers, and compact radios
9	Drones, camera-equipped multi-copters, remote-controlled helicopters, and any other devices capable of remote or autonomous flight
10	Animals (excluding assistance dogs for the physically disabled)
11	Items that could potentially be used as weapons (such as camera monopods or tripods, excluding white canes and canes required for medical reasons)
12	Laser pointers and any other devices that may obstruct event operations or the orderly conduct of competitions
13	Dry ice
14	Items that suggest political or religious views, discriminatory messages, or content against social norms, or that may disrupt the event, such as bulletin boards, signboards, flags, banners, streamers, placards, bibs, documents, drawings, printed matter, trademarks, etc
15	Glass bottles and metal cans
16	Any other items deemed by the event organizer to obstruct event operations or competition progress, cause inconvenience or danger to others, or pose a risk of such outcomes

*The following venues have additional prohibited items.
Taekwondo venue: Mobile routers Wrestling venue: Alcoholic beverages

As a general rule, individuals entering the venue are not permitted to bring the above-listed items.
Failure to comply may result in refusal of admission or removal from the venue.

Prohibited acts

1	Engaging in acts that violate applicable laws or public order and morals
2	Bringing in or using prohibited items
3	Refusing to cooperate with security screening procedures, such as baggage inspection or body checks
4	Throwing or launching objects into the competition area or spectator seating, or engaging in any other behavior that may interfere with event operations
5	Operating or using drones or other unmanned aerial vehicles within or around the venue (except for authorized use by event organizers for competition coverage)
6	Entering restricted or off-limits areas, including competition zones, without legitimate authorization
7	Damaging, defacing, contaminating, or tampering with any buildings, equipment, facilities, or property
8	Destroying, opening, or altering locks, seals, tape, or other safety measures
9	Engaging in aggressive behavior such as threatening, intimidating, insulting, or provoking spectators, referees, athletes, or event staff (including posting such content on social media platforms)
10	Recording, transmitting, or producing photographs or videos of athletes that may be construed as sexually harassing in nature, or engaging in online defamation
11	Posting competition footage recorded inside the venue on social media or similar platforms. Note: "Posting competition footage" refers to uploading videos of the same competition (including sessions and award ceremonies) exceeding 10 minutes in length on television or internet platforms
12	Forcing or insisting on meeting with referees, athletes, or event personnel, or remaining in their vicinity without authorization
13	Blocking pathways, stairways, or entrances by placing baggage, spectating, or filming, or spectating in non-designated areas
14	Standing on seats or climbing fences or other structures within the venue
15	Smoking outside designated smoking areas within the venue (including electronic cigarettes and similar devices)
16	Using open flames within or around the venue without the express permission of the event organizer
17	Entering the venue in a state of intoxication or becoming intoxicated during the event
18	Using wireless communication devices within or around the venue (excluding mobile phones, smartphones, tablets, mobile routers, and small radios), unless authorized by the event organizer
19	Recording, transmitting, or producing photographs or videos for commercial purposes without the permission of the event organizer
20	Displaying, wearing, distributing, or posting political, ideological, or religious statements, content that violates public order or morals, discriminatory advertisements or signs, items used for demonstrations, as well as notices, flags, banners, placards, documents, printed materials, trademarks, or other items that may interfere with event operations
21	Conducting protest activities, demonstrations, gatherings, solicitations, speeches, or engaging in discriminatory speech or other actions that may hinder the smooth operation of the event
22	Engaging in commercial activities, fundraising, advertising, or other for-profit actions within or around the venue without the permission of the event organizer
23	Disposing of trash or other items outside designated areas
24	Entering, parking, or leaving bicycles or vehicles in unauthorized areas
25	Engaging in behavior that disturbs local residents or nearby facilities, such as illegal parking or sleeping outdoors near the venue
26	Reserving a place in line for entry using tape, sheets, luggage, or similar items, as well as staying overnight at the venue
27	Reserving seats or locations in spectator or viewing areas by placing personal items (excluding actions by the event organizer)
28	Damaging venue decorations, such as covering them with banners or other objects
29	Engaging in any other behavior deemed by the event organizer to obstruct event operations or competition progress, cause inconvenience or danger to others, or pose a risk of such outcomes, such as playing instruments in venues where sound-making is prohibited

*The following venues have additional prohibited acts.
Marathon venue: Using umbrellas inside the venue

As a general rule, individuals entering the venue are prohibited from engaging in the acts described above.
Failure to comply may result in refusal of admission or removal from the venue.

We will distribute exclusive TOKYO 2025 DEAFLYMPICS original wristbands

We will distribute “TOKYO 2025 DEAFLYMPICS Limited Edition Original Wristbands” incorporating the “cherry blossom petals” motif used in the Games Emblem. Wearing them will create connections and unity throughout the venue, spreading special moments of shared excitement.



● Distribution Location

All competition venues (except shooting venue)

● Colours

We have prepared different colour variations for each venue. Enjoy the original designs featuring sport names for each venue.

● Wearing Instructions

- Wristbands will be distributed at venue entrances. Please put them on immediately.
- When temporarily leaving the venue, do not remove the wristband, wear it for re-entry.

● Those who collect 10 different coloured wristbands can receive commemorative goods at Deaflympics Square General Information Desk - first 100 people!



Tokyo 2025
Wristband



*If prepared quantities are exceeded at venues, different coloured wristbands may be distributed.

Collect with Your Smartphone! SPOPITA Stamp Rally 2025

- “SPOPITA” is a sports information site that provides various content so all Tokyo residents can enjoy sports. (SPOPITA official site: <https://spopita.jp/>)
- From 6 September to 7 December, we are holding “SPOPITA Stamp Rally 2025”, a campaign visiting sports events across various locations to encourage more people to enjoy sports!
- This is a digital stamp rally where you scan 2D codes placed at General Information Desks and other locations at target event venues with your smartphone and collect stamps on SPOPITA's official LINE account. Prizes are awarded by lottery based on the number of stamps collected!
- Deaflympics competition venues (except shooting venue) are target facilities for “SPOPITA Stamp Rally 2025” (including venues outside Tokyo). Please enjoy the exciting Deaflympics competitions whilst visiting multiple venues to collect stamps.
- For details about target events and prizes, please check the SPOPITA Stamp Rally special page below. (SPOPITA Stamp Rally Special Page: <https://spopita.jp/stamp rally/>)
- Contact: Tokyo Sport Benefits Corporation SPOPITA Stamp Rally Secretariat (Email: info@spopita-stamp rally.com)



UC Technology Introduction

“Supporting smooth communication with digital technology”

Universal Communication (UC) technology. This technology supports communication between all people.

Tokyo will use various digital technologies at TOKYO 2025 DEAFLYMPICS competition venues to realise Games where everyone can communicate smoothly regardless of nationality or disability.

Accessibility Desk will have “transparent displays” that show audio in multilingual text, Venue staff, including volunteers, will carry “tablets” to provide multilingual and text-based guidance for enquiries.

Additionally, “displays” and “screens” throughout venues will show venue announcements, competition information, and competition progress in text format, providing information to spectators and athletes.



By installing and utilising these technologies at all competition venues, we will realise “Games where everyone connects smoothly”.



Transparent Display

“Experience the ‘Sound’ of the Games”

Some competition venues will also implement initiatives allowing spectators to enjoy competition commentary and competition sounds regardless of whether they can hear or not. Various technologies will be used, including “Miruoto” that lets you experience competition sounds through onomatopoeia, “Smart Glasses” which let you experience competition commentary through text, and the vibration device “Hapbeat” which lets you experience competition sounds through vibration. These technologies will enable everyone to experience the “sound” of the Games, creating unified cheering between athletes and spectators.

Miruoto implementation venue:
Tokyo Metropolitan Gymnasium

Smart Glasses implementation venue:
Tokyo Aquatics Centre

Hapbeat implementation venue:
Tokyo Budokan



Miruoto

Staff Uniforms

Staff involved in Games operations wear uniforms provided by ASICS Corporation. Uniform colours differ according to the following categories:

Volunteers, etc.



Sign Language Interpreters



Operations Staff



Competition Officials



Award Ceremony Officials



Pouch



Additionally, volunteers and sign language interpreters who can communicate in Japanese Sign Language, International Sign, and English wear the following stickers on their uniforms:



If you have any concerns, please feel free to approach staff using the above as reference.

Volunteers

TOKYO 2025 DEAFLYMPICS volunteers support the Games in various operational aspects including guidance and direction for spectators and athletes at competition venues and Deaflympics Square, as well as award ceremonies, doping tests, and media support. Volunteers include hearing people, deaf and hard of hearing people, people from overseas, people who can and cannot use sign language - a diverse group, regardless of disability status, nationality, age, or gender, working together with one heart to make Japan's first Deaflympics successful and exciting.

They look forward to interacting with everyone who visits the Games through their activities, so if you see volunteers wearing pink uniforms, please feel free to communicate with them. Please also feel free to approach them if you have any concerns.

Let's Learn Signs and Go Watch the Deaflympics

At the Deaflympics, International Sign and the host country's sign language are used for communication as one way to replace audio information (starter sounds, referee signals and whistle sounds, etc.) in competitions with visual information provision. Here we introduce expressions useful for cheering from International Sign and Japanese sign language.



Deaflympics

Sign language is a language, and just like spoken languages, each country and region has its own sign language (Japanese Sign Language, American Sign Language, Chinese Sign Language, etc.).

Japanese Sign Language



Thank you



Applause



Cheering

When deaf people from different countries meet and interact, as happens at the Deaflympics, how do they communicate? In such situations, they use International Sign. International Sign is widely accepted worldwide not so much as a language but as an international sign communication method.

International Sign



Thank you



hope



win

Cheer Signs

“Visual cheering” for deaf athletes

Generally, sports cheering relies heavily on voice and hearing - sound. In the world of “deaf sports” for deaf and hard of hearing athletes, the means for spectators to deliver support to athletes has been limited.

Marking the 100th anniversary milestone of the Deaflympics, Tokyo has developed “Cheer Signs” with a team centred on deaf people, working together with deaf athletes. Created so that all people - hearing and deaf alike - can convey their feelings to deaf athletes, Cheer Signs is based on the physical sensibilities of people who perceive the world through vision and Japanese Sign Language.

Cheer Signs is based on Japanese Sign Language, combining multiple movements with the following basic elements:

- Go! (Energizing cheer)
- You can do it! (Encouraging cheer)
- Grab the Medal! (Aim for the medal cheer (Japan version))

**Go!”, “You can do it!” etc. are simply names we have given them and do not directly indicate the meaning of Japanese Sign Language.



Please scan the QR code to see these basic element movements.
Let's cheer on deaf athletes with Cheer Signs at the venues!



Basic element
videos here





Athletics



▶ Competition schedule here

● Competition Introduction

Athletics is divided into four categories: "Track Events", "Field Events", "Combined Events", and "Road Events".

"Track Events"

- Short-, middle- and long-distance races, relays, hurdles, and race walk are held on tracks inside the stadium.
- Athletes compete to see who can run or walk the designated distance the fastest.



Photo credit: Japanese Federation of the Deaf

"Field Events"

- <Jumping> Events using the inner or outer track to compete for jump height and distance (Long jump, High jump, Pole vault, Triple jump)
- <Throwing> Events using the inner track to throw implements by hand as far as possible, competing for distance (Shot put, Javelin throw, Hammer throw, Discus throw)

"Combined Events"

Events where a single athlete competes in multiple disciplines comprising running, throwing, and jumping, with rankings determined by total points across all events

Men compete in ten events over two days
(Day 1: 100m, Long jump, Shot put, High jump, 400m; Day 2: 110m hurdles, Discus throw, Pole vault, Javelin throw, 1500m)

Women compete in seven events over two days
(Day 1: 100m hurdles, High jump, Shot put, 200m; Day 2: Long jump, Javelin throw, 800m)

"Road Events"

Marathon competition covering 42.195km on paved roads

● Events

Men

100m, 200m, 400m, 800m, 1500m, 5000m, 10000m, 10000m race walk, 3000m steeplechase, 4×100m relay, 4×400m relay, 110m hurdles, 400m hurdles, Long jump, High jump, Pole vault, Triple jump, Shot put, Javelin throw, Hammer throw, Discus throw, Marathon, Decathlon

Women

100m, 200m, 400m, 800m, 1500m, 5000m, 10000m, 3000m steeplechase, 4×100m relay, 4×400m relay, 100m hurdles, 400m hurdles, Long jump, High jump, Triple jump, Shot put, Javelin throw, Hammer throw, Discus throw, Marathon, Heptathlon

Mixed

4×400m relay



● Spectator Guidelines

"Track & Field Events"

- Use of whistles, musical instruments, and other loud noise-making items for cheering is prohibited.
- Please remain quiet during track event starts.
- Flash photography is prohibited during starts and competition.
- Officials judging competitions may be seated in the spectator areas. Please do not pass in front of officials or speak to them during competition.

"Marathon"

- Only runners and officials may enter the competition course.
- Cheering by climbing over, putting feet on, leaning against, or standing on barriers or guardrails, or leaning out from walkways is dangerous and prohibited. Similarly, cheering or photography using stepladders or platforms is dangerous and discouraged.

Unique Aspects of Deaf Sports

Competition follows the same international rules as for hearing people.

The difference lies in communicating the start of competition to athletes. In track events where thousandths of seconds matter, starting movement in sync with the start signal is crucial, but deaf athletes cannot hear the start signal. Previously, athletes had to watch the starter or nearby athletes to begin. Particularly in short-distance events using crouching starts, athletes had to keep their heads up to watch for the start signal, forcing them into a disadvantageous position.

This led to the development of "Starting Lights" as part of Visual Information & Communication Accessibility.

This device signals the start with light cues, synchronised with the starting pistol: "On your marks" (red), "Set" (yellow), "Go" (green), with colour changes indicating signals to athletes.

By positioning starting lights in athletes' sight lines, they can start under the same conditions as hearing people.



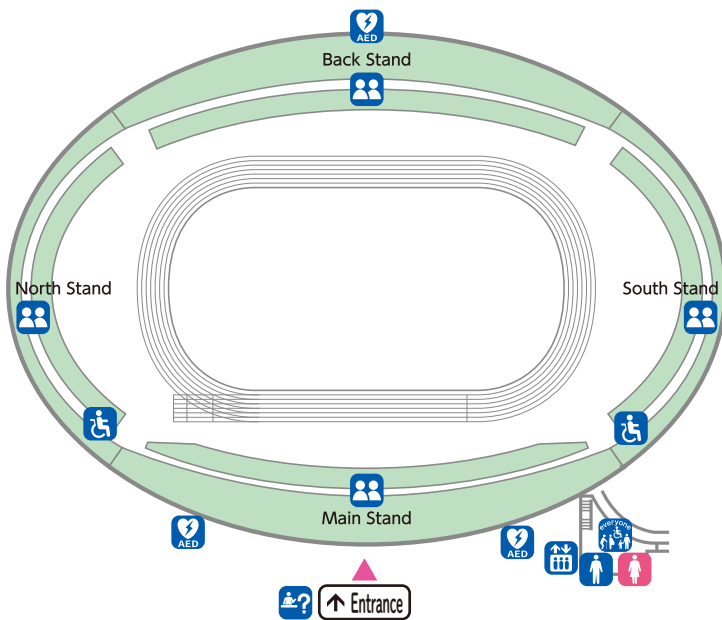
Photo credit: Japan Deaf Athletics Association



赤: On Your Marks (位置について) 黄: Set (よーい) 緑: Go (スタート)

Venue Guide Map

Athletics Track & Field (Komazawa Olympic Park General Sports Ground Athletic Field)



- | | | | |
|----------------------------------|--|-------------------|-------------------|
| Entrance | General Information Desk & Accessible Service Desk | Lift | Spectator seating |
| Men's toilets | Women's toilets | Accessible toilet | Ramp |
| Automatic External Defibrillator | Wheelchair spectator seating | Stairs | |

► Venue

Komazawa Olympic Park General Sports Ground Athletic Field

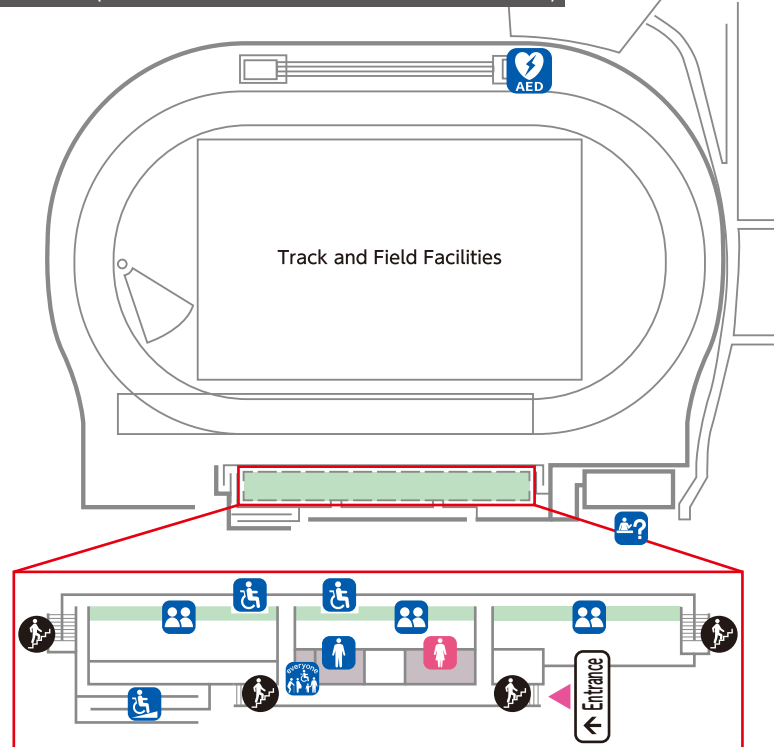
1-1 Komazawa Koen, Setagaya-ku, Tokyo



- (By train)** - Tokyu Den-en-toshi Line "Komazawa-Daigaku Station", Park Exit, approximately 15 minutes' walk
 *When exiting Park Exit and walking straight south on Jiyu-Dori, entering via "Komazawa Park East Gate"
 *Multiple park entrances exist with varying distances to the facilities
- (By bus)** From "Komazawa-Daigaku Station"
 - Tokyu Bus (Shibu11) "Tokyo Medical Center-Mae", approx. 5 minutes' walk From "Shibuya Station"
 - Tokyu Bus (Shibu11) "Tokyo Medical Center-Mae", 5 minutes' walk From "Ebisu Station"
 - Tokyu Bus (E32) "Komazawa Park", approx. 5 minutes' walk

Venue Guide Map

Hammer Throw (Oi Central Seaside Park Track and Field Facilities)



- | | | | | |
|---------------|--|-------------------|-------------------|----------------------------------|
| Entrance | General Information Desk & Accessible Service Desk | Lift | Spectator seating | Wheelchair spectator seating |
| Men's toilets | Women's toilets | Accessible toilet | Ramp | Automatic External Defibrillator |
| | | | | Stairs |

► Venue

Oi Central Seaside Park Track and Field Facilities

4-1-19 Yashio, Shinagawa-ku, Tokyo



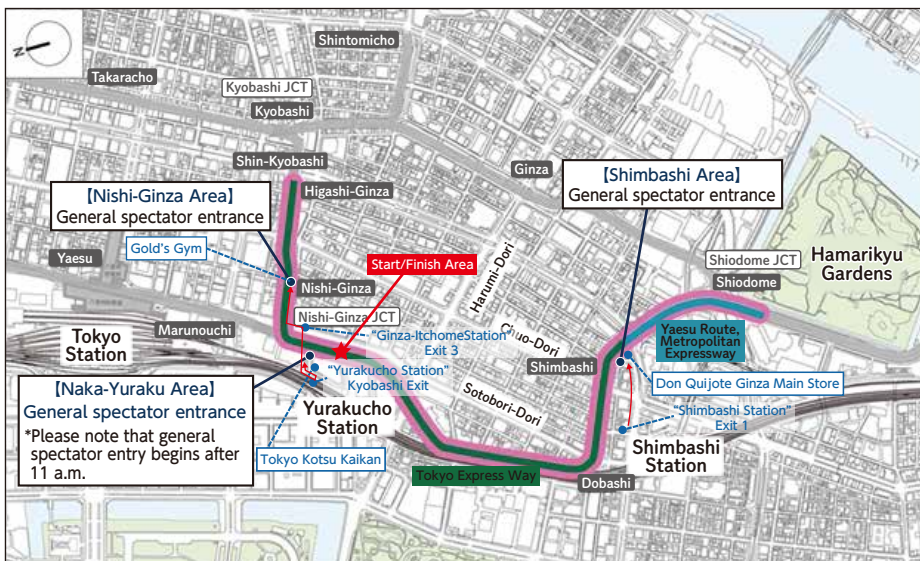
- (By train)**
 - Tokyo Monorail "Oikeibajo-Mae Station", 8 minutes' walk
- (By bus)**
 - Toei Bus (I92 system Oimachi Station (East Exit) - Yashio Park Town) "Yashio-Minami", 6 minutes' walk
 - Toei Bus (Shina91 system Shinagawa Station (Konan Exit) - Yashio Park Town) "Yashio-Minami", 6 minutes' walk
 - Keikyu Bus (Mori22 system Omori Station (East Exit) - Yashio-Minami) "Chuo-Koen", 5 minutes' walk
 - Keikyu Bus (Mori22 system Omorikaigan Station - Yashio-Minami) "Chuo-Koen", 5 minutes' walk

Venue Guide Map

Marathon (Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway)

This venue uses Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway, marking the first time a marathon competition has been held at this location.

Athletes will run through downtown Tokyo between buildings, experiencing Tokyo's unique scenery firsthand.



*Except on Marathon competition day (11/25), the marathon venue is not accessible.

► **Marathon Venue** Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway



[Nishi-Ginza Area (near former Nishi-Ginza entrance)]

*Welfare vehicles available for wheelchair users.

[By train]

- JR Yamanote/Keihin-Tohoku Lines "Yurakucho Station", 5 minutes' walk
- Tokyo Metro Yurakucho Line "Ginza-Itchome Station", Exit 3, 3 minutes' walk

[By bus]

- Toei Bus "Sukiyabashi Bus Stop", 8 minutes' walk

[Shimbashi Area (near former Shimbashi entrance)]

- JR Yamanote/Keihin-Tohoku Lines, Yurikamome "Shimbashi Station", 6 minutes' walk
- Tokyo Metro Ginza Line, Toei Asakusa Line "Shimbashi Station", Exit 1, 4 minutes' walk

[Naka-Yuraku Area (near former Nishi-Ginza JCT)]

*Please note that general spectator entry begins after 11 a.m.

[By train]

- JR Yamanote/Keihin-Tohoku Lines "Yurakucho Station", 3 minutes' walk
- Tokyo Metro Yurakucho Line "Ginza-Itchome Station", Exit 2, 1 minutes' walk

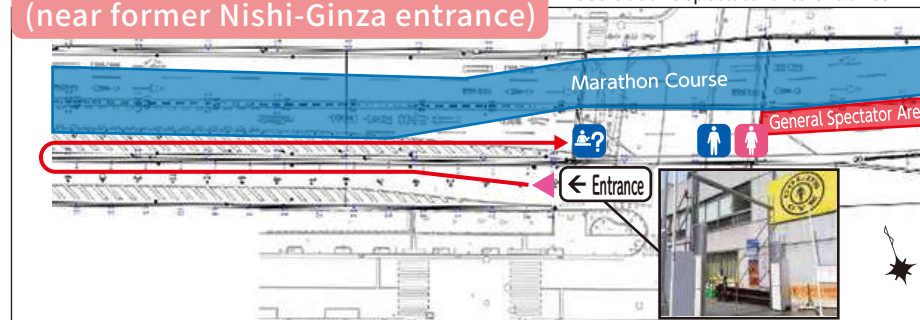
[By bus]

- Toei Bus "Sukiyabashi Bus Stop", 5 minutes' walk

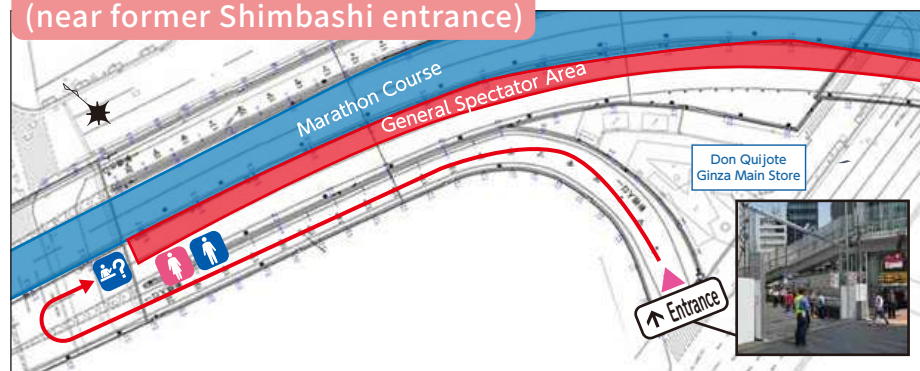
*Ramps must be climbed from each entrance to spectator areas

Nishi-Ginza Area (near former Nishi-Ginza entrance)

*Welfare vehicles available for wheelchair users at this spectator area entrance

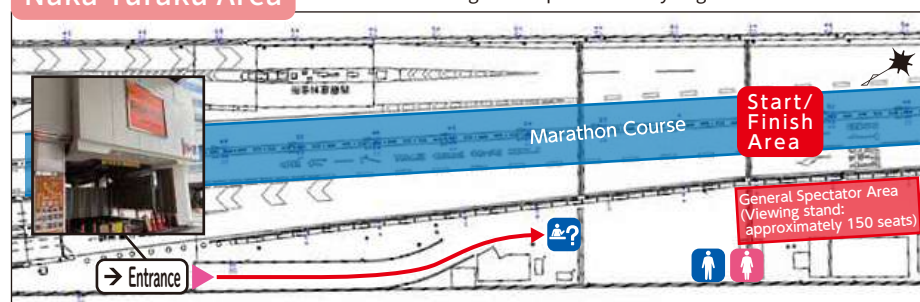


Shimbashi Area (near former Shimbashi entrance)



Naka-Yuraku Area

*Please note that general spectator entry begins after 11 a.m.



Entrance	General spectator entrance	General Information Desk & Accessible Service Desk	Lift	Spectator seating
Men's toilets	Women's toilets	Accessible toilet	Ramp	
Automatic External Defibrillators	Wheelchair spectator seating	Stairs		



Badminton



► [Competition schedule here](#)

● Competition Introduction

A sport where players use rackets to hit a shuttlecock over a net, competing for points

● Events

Singles (Men/Women) / Doubles (Men/Women/Mixed)
Team (Mixed)

● Basic Rules

Best of 3 games, first to 21 points wins each game, first to win 2 games wins the match
When tied 20-20, play continues until a 2-point lead is achieved, but whoever scores the 30th point wins



● Spectator Guidelines

- Flash photography is prohibited.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited. However, items that do not exceed the volume of applause and hand-clapping are permitted.
- Badminton is strongly affected by wind. When entering and exiting spectator areas, please minimise door opening and closing.
- Some spectator areas have hearing loop facilities.



Unique Aspects of Deaf Sports

"Trust" and "Instinct" in the Silent Court

In badminton, hearing players rely on "sounds" - the shuttlecock's impact sound and partner's calls - to judge situations whilst playing. Deaf badminton athletes, however, must judge using only vision, and that crucial first step tends to be delayed. To overcome this barrier of "not hearing", they hone sharp observation skills and split-second judgment, and deepen bonds and coordination with doubles partners through repeated practice. When they achieve play comparable to hearing players, they feel indescribable joy.

Because they cannot rely on sound, sharp observation and split-second judgment are required

They read shuttlecock movement, opponent form, and slight timing variations, developing long rallies with honed vision and instinct.

Doubles connected by "trust"

Partners repeatedly communicate to share tactics and establish rotations. Confirming coordination takes more than double the time compared to hearing players, but when their timing aligns perfectly, it is the proof of "accumulated practice" and "strong bonds and trust".

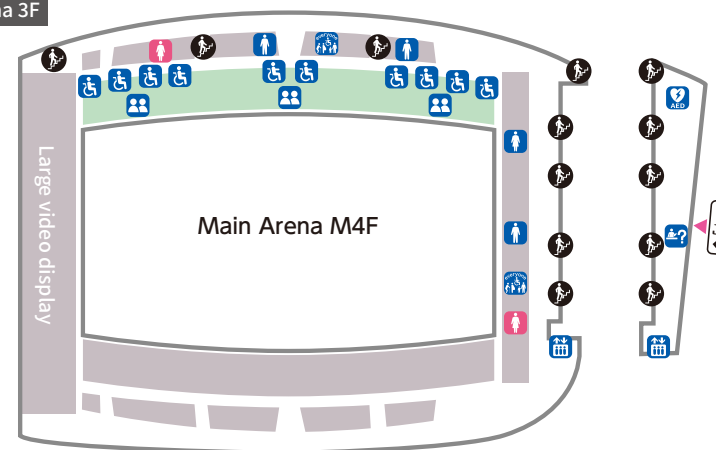
The depth of doubles play appears there.

Please watch the passionate battles of deaf badminton!

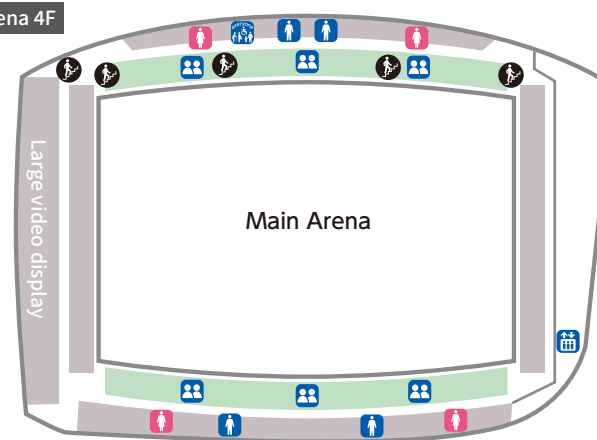
Photo credit: Japan Badminton Association of the Deaf

Venue Guide Map

Main Arena 3F



Main Arena 4F



- Entrance
- General spectator entrance
- General Information Desk & Accessible Service Desk
- Lift
- Spectator seating
- Men's toilets
- Women's toilets
- Accessible toilet
- Ramp
- Automatic External Defibrillators
- Wheelchair spectator seating
- Stairs

► Venue

Keio Arena TOKYO

290-11 Nishi-machi, Chofu-shi, Tokyo



[By train]

- Keio Line "Tobitakyu Station", North Exit, approximately 5 minutes' walk
- Seibu Tamagawa Line "Tama Station", approximately 20 minutes' walk

[By bus]

- From "Chofu Station North Exit" and "Tama Station"
- Keio Bus (Cho33•Tobi01) "Ajinomoto Stadium Iriguchi" or "Ajinomoto Stadium Minami"
- *Only Chofu Station→Tama Station buses stop at "Ajinomoto Stadium Iriguchi"
- *Only Tama Station→Chofu Station buses stop at "Ajinomoto Stadium Minami"
- From "Chofu Station North Exit" and "Musashi-Koganei Station South Exit"
- Keio Bus (Mu91) "Josuijo", approximately 15 minutes' walk
- From "Musashi-Sakai Station South Exit" and "Komae Station North Exit"
- Odakyu Bus (Sakai91) "Josuijo", approximately 15 minutes' walk



Basketball



► [Competition schedule here](#)

● Competition Introduction

A sport where two teams of 5 players each use passing and dribbling to connect the ball and score by putting it into the opponent's goal

● Events

Basketball (Men/Women)

● Basic Rules

Game time consists of four 10-minute quarters totalling 40 minutes

● Spectator Guidelines

- Flash photography is prohibited.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited. However, items that do not exceed the volume of applause and hand-clapping are permitted.
- Some spectator areas have hearing loop facilities.



2025©KOUSKE TAKAHASHI

Unique Aspects of Deaf Sports

Basketball is a sport with thrilling, fast-paced development and powerful plays, where individual skills and teamwork merge exquisitely. In addition to techniques like dribbling and shooting, strategic formations and split-second decisions determine victory, creating excitement that draws viewers in. The sport also offers spectacular moments where players' physical abilities - jumping power and reflexes - are directly reflected, with dunks and blocks being particularly thrilling.



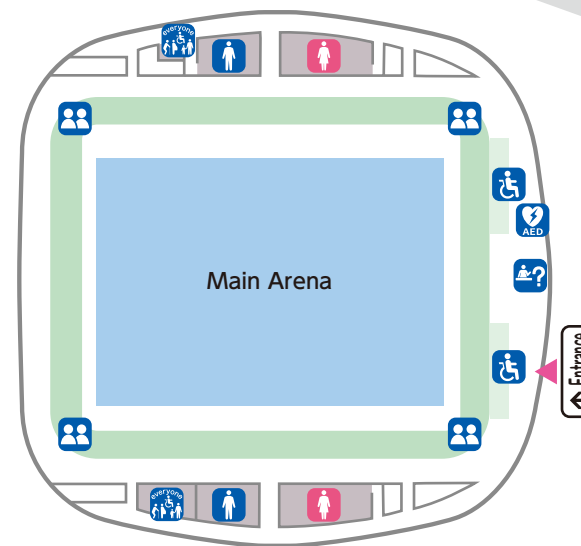
2025©KOUSKE TAKAHASHI

The unique highlight of deaf basketball is the elegant passing created through hand sign and gesture instructions. Please pay special attention to this.

Additionally, since deaf athletes cannot hear or find it hard to hear referees' whistles and buzzers, this Games will install LED lamps on basketball goal supports and in front of the table officials' area, lighting them in sync with sounds to provide visual information & communication accessibility.

Venue Guide Map

Daiichi Keihin (National Route 15)



Entrance	General spectator entrance	General Information Desk & Accessible Service Desk	Lift	Spectator seating
Men's toilets	Women's toilets	Accessible toilet	Ramp	
Automatic External Defibrillators	Wheelchair spectator seating	Stairs		

► Venue

Ota-City General Gymnasium

1-11-1 Higashi-kamata, Ota-ku, Tokyo

- Keikyu Main Line "Umeyashiki Station", 5 minutes' walk
- Keikyu Main Line "Keikyu-Kamata Station", East Exit, 7 minutes' walk
- JR Keihin-Tohoku Line, Tokyu Ikegami Line, Tokyu Tamagawa Line "Kamata Station", East Exit, 15 minutes' walk





Beach Volleyball



► Competition schedule here

● Competition Introduction

A sport where 2-person teams battle over a net using a ball on a sand court.

● Events

2-player Beach Volleyball (Men/Women)

● Basic Rules

- Court size is 16m×8m. (8m×8m per side) 1m narrower per side than indoor volleyball.
- Teams consist of 2 players with no substitutions.
- Beach volleyball continues in rain. *However, play may be stopped in cases like lightning.
- Points are scored regardless of serve when the ball lands in the opponent's court or when the opponent commits a fault.



● Spectator Guidelines

- Flash photography is prohibited.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited.

Unique Aspects of Deaf Sports

Referees and assistant referees may shake the net to alert players to fouls and instructions. Sign language interpreters may be positioned courtside to interpret when referees need to communicate something.

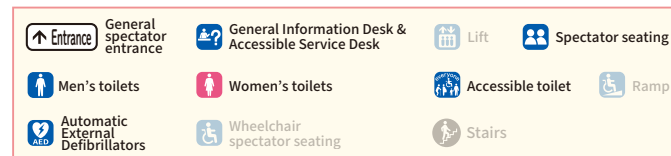
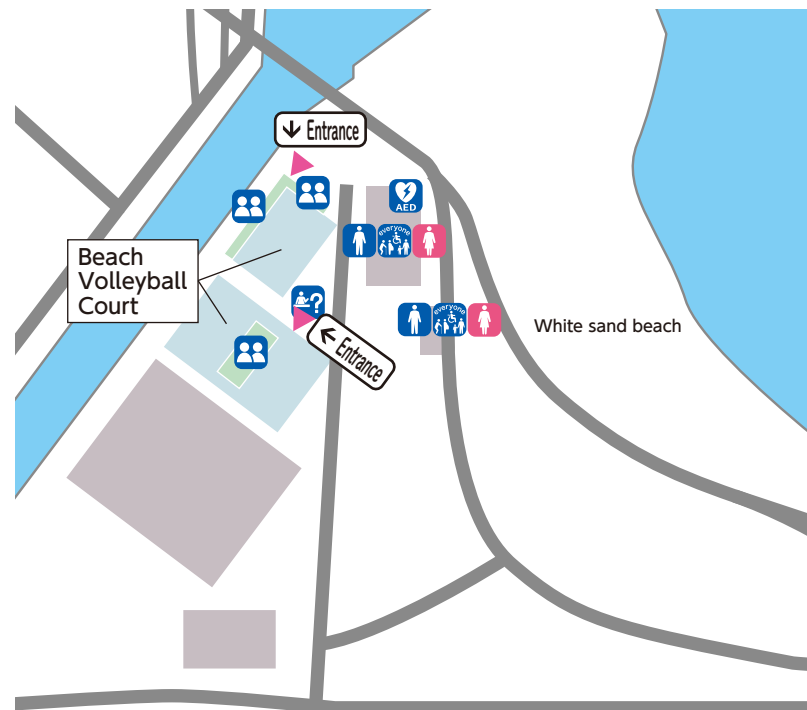
Just 2 players per team on a wide court. Sand underfoot. Wind greatly affects the ball.

Therefore, strong physical conditioning, unwavering mental strength, exquisite offense-defence dynamics, and the ability to read and use wind are crucial.



Last-second diving digs, powerful 1-on-1 blocks, deceptive shots - the sand court and 2-player format create plays full of appeal different from indoor volleyball.

Venue Guide Map



► Venue

Omori Furusato no Hamabe Park

1-37-1 Omori-Higashi, Ota-ku, Tokyo

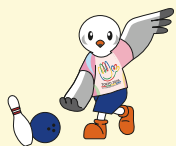


[By train]

- Keikyu Main Line "Heiwajima Station", 15 minutes' walk
- Keikyu Main Line "Omori Station", 15 minutes' walk

[By bus]

- From "Omori Station"
- Keikyu Bus [Heiwajima Loop Bus] (Mori28) "Heiwajima 5-chome", 3 minutes' walk
- Keikyu Bus (Mori27 to Omori-Higashi 5-chome) final stop "Omori-Higashi 5-chome", 4 minutes' walk
- From "Kamata Station"
- Keikyu Bus (Kama67 to Omori-Higashi 5-chome) final stop "Omori-Higashi 5-chome", 4 minutes' walk



Bowling



► [Competition schedule here](#)

● Competition Introduction

A sport where players roll a ball towards ten pins arranged in an equilateral triangle, competing on the number of pins knocked down

● Events

- Singles (Men/Women)
- Doubles (Men/Women)
- Team (Men/Women/Mixed)

● Basic Rules

One game consists of ten frames, with a maximum of two throws per frame, and the maximum score per game is 300.



Singles uses the dual lane style (American style). The dual lane style uses two lanes, alternating lanes for each frame. After bowling the second frame on one lane, bowl the second frame on the other lane, and repeat this process. Complete one game by bowling five frames on each lane.

Doubles and team events use the Baker format. The Baker format uses one lane where team players bowl alternately in predetermined order, with each player bowling one frame to complete one game.

● Spectator Guidelines

- Flash photography is prohibited.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited. However, items that do not exceed the volume of applause and hand-clapping are permitted.
- Competition viewing is standing only in designated spectator areas.
- Please cooperate with athletes' priority use of lifts.

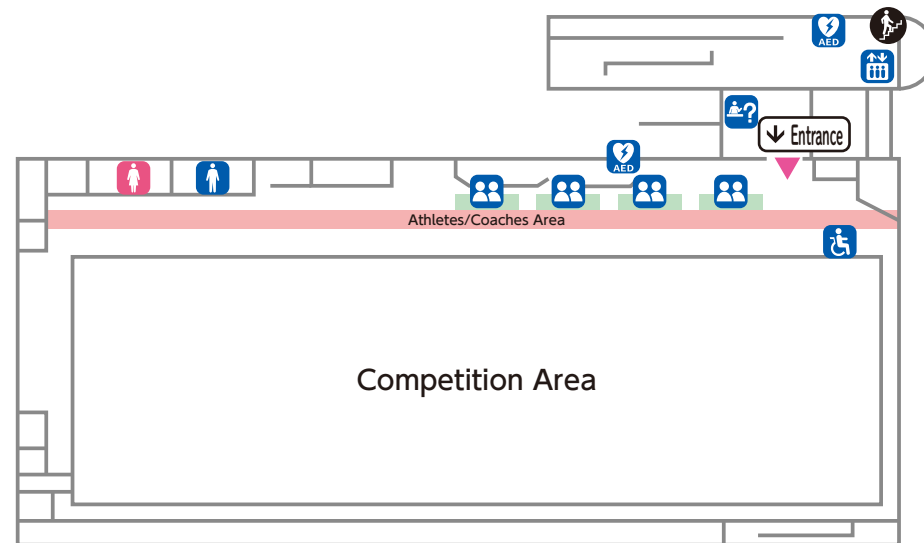
Unique Aspects of Deaf Sports



The difference lies in communicating bowling start/end and match interruptions to athletes. Since this cannot be communicated by sound, information must be conveyed visually, such as projecting information on monitors.

Photo credit: Sports Organisation

Venue Guide Map



Entrance	General spectator entrance	General Information Desk & Accessible Service Desk	Lift	Spectator seating
Men's toilets	Women's toilets	Accessible toilet	Ramp	
Automatic External Defibrillators	Wheelchair spectator seating	Stairs		

► Venue

Higashiyamato Grandbowl

BIGBOX 2F, 1-1330-19 Sakuragaoka, Higashiyamato-shi, Tokyo

Seibu Haijima Line "Higashi-Yamatoshi Station", in front of station





Cycling (Road, Mountain Bike)

● Competition Introduction

“Road”

- A sport competing for finishing order or completion time using lightweight road-specific bicycles on paved courses over set distances

“Mountain Bike”

A sport where athletes cycle around courses through hills and mountains on off-road (unpaved) paths using mountain bikes

● Events

“Road”

- Sprint (Men/Women)
- Individual Time Trial (Men/Women)
- Individual Road Race (Men/Women)
- Points Race (Men/Women)

“Mountain Bike”

- XCC (Men/Women)
- XCO (Men/Women)

● Basic Rules

Competition follows the same international rules as for hearing people.

► Competition schedule here



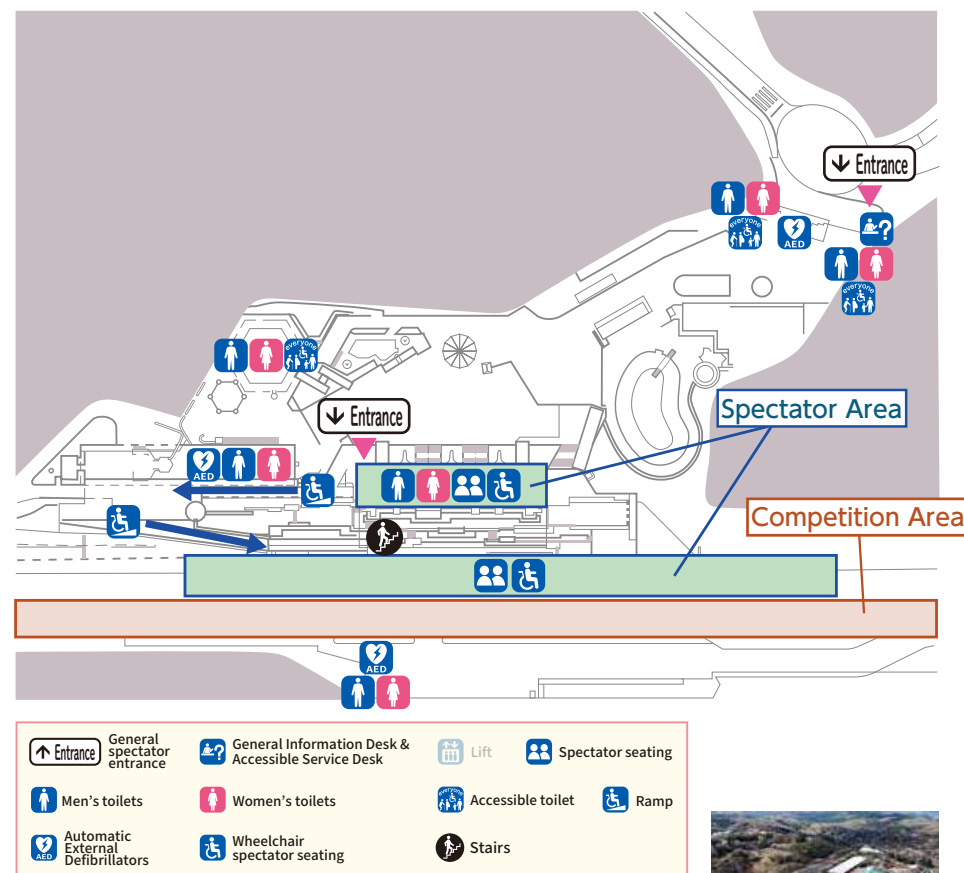
Unique Aspects of Deaf Sports

The venue, Japan Cycle Sports Center, is a top-level domestic facility where All-Japan Championships are held. MTB will be held on high-difficulty courses equivalent to the Tokyo Olympics. The close distance between athletes and spectators is a key feature,

and watching deaf athletes slice through the silence is spectacular. Strategic hand sign exchanges during competition can determine the outcome!



Venue Guide Map



► Venue Japan Cycle Sports Center 1826 Ohno, Izu-shi, Shizuoka

[By car]

Expressway

- Tomei Expressway...“Numazu I.C”, approximately 35 minutes
- Shin-Tomei Expressway...“Nagaizumi-Numazu I.C”, approximately 35 minutes via Higashi-Surugawan Kanjo Road ~ Izu Chuo Road (toll) 3km towards Ito General roads
- From Odawara approximately 60 minutes via Hakone ~ Izu Skyline “Kameishi Pass I.C” towards Ohito 3km
- From Atami approximately 40 minutes via Route 135 Usami towards Ohito 11km

[By train]

- Izu Hakone Railway “Shuzenji Station”, taxi (approximately 15 minutes)
- JR Ito Line, Izukyu Line “Usami Station”, taxi (approximately 30 minutes)

[By bus]

A staff shuttle bus to the venue will operate from Platform 0 at Shuzenji Station. It is also open to the general public. Additionally, the Tokai route bus service departs from Platform 7 (one morning and one evening service only on weekends and holidays).





Football



► Competition schedule here

Competition Introduction

A sport where two teams of 11 players each compete to score points by putting the ball into the opponent's goal

Events

Football (Men/Women)

Basic Rules

Match time is 90 minutes total: 45 minutes each half with a 15-minute half-time



Unique Aspects of Deaf Sports

Deaf football is football for people with hearing impairments. Players are required to remove hearing aids during competition, earning it the nickname "silent football". Players communicate primarily through eye contact and sign language on the pitch.

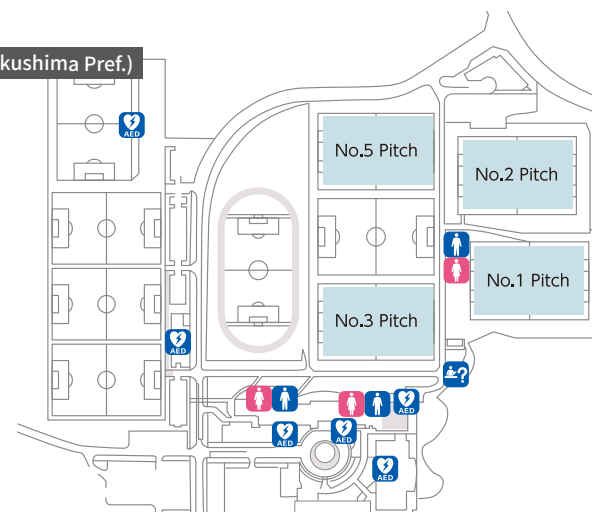
Deaf football differs little from hearing football, sharing common rules for positions, player numbers, and fouls, with differences in refereeing and communication methods.



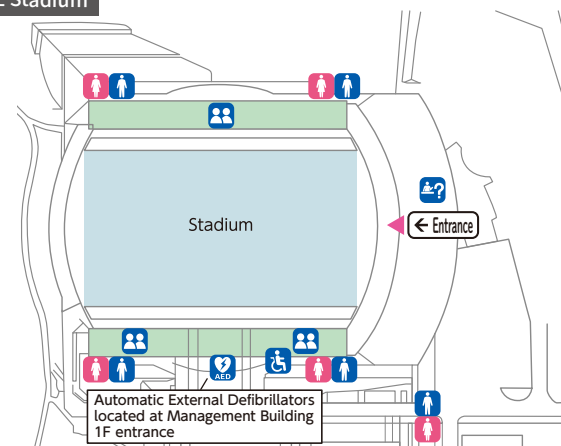
Since players cannot hear whistles or voices, there are four referees including assistant referees and the main referee (who normally doesn't carry a flag) holding flags, with the main referee controlling the game using both whistle and flag. International competitions additionally place 1 flag-carrying assistant each behind both goals to communicate match situations to players from multiple directions.

Venue Guide Map

J-VILLAGE (Fukushima Pref.)



J-VILLAGE Stadium



- Entrance General spectator entrance
- General Information Desk & Accessible Service Desk
- Lift
- Spectator seating
- Men's toilets
- Women's toilets
- Accessible toilet
- Ramp
- Automatic External Defibrillators
- Wheelchair spectator seating
- Stairs

► Venue

J-VILLAGE (Fukushima Pref.)

8 Utsukushimori, Yamadaoka-aza, Naraha-machi, Futaba-gun, Fukushima

[By train] - JR Joban Line "J-VILLAGE Station", 5 minutes' walk

[By express bus]

From "Tokyo Station Yaesu South Exit"

- Shin-Joban Transportation (to Tomioka Eigyocho) "J-VILLAGE"

From "Tomioka Eigyocho"

- Shin-Joban Transportation (to Tokyo Station) "J-VILLAGE"

From "Sendai Station East Exit"

- Shin-Joban Transportation (to Tomioka/Hirono/Iwaki) "J-VILLAGE"

From "Iwaki Station"

- Shin-Joban Transportation (to Sendai Station East Exit) "J-VILLAGE"

*Express bus reservations possible. For details, check "Shin-Joban Kotsu Co., Ltd. Express Bus Page"





Golf



► [Competition schedule here](#)

● Competition Introduction

A sport competing for the lowest total number of strokes to get the ball into holes

● Events

Individual (Men/Women), Mixed Team

● Basic Rules

- One round consists of 18 holes. At TOKYO 2025 DEAFLYMPICS, individual competition plays 3 rounds (54 holes) and mixed team competition plays 1 round (18 holes)
- Players may carry a maximum of 14 clubs for hitting the ball

● Spectator Guidelines

- Gallery (*spectator) areas are limited to near the 1st and 10th hole teeing areas and near the 9th and 18th hole greens.
- Ropes or tape mark the boundaries between gallery areas and the playing field. Never enter the playing field.
- When players take shots (putts), watch quietly without making sounds or movements.
- Photography is permitted but use silent camera apps to ensure no shutter sounds. Flash photography is prohibited in all cases.
- Be aware of ball direction because balls hit by players may fly towards you.
- Never touch balls anywhere on the course, including OB zones.
- Shoes like high heels may damage the turf. Golf shoes or trainers are recommended for comfortable viewing.
- Be considerate so each gallery can view comfortably together, such as not blocking others' views.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited.



Unique Aspects of Deaf Sports

When play is suspended due to lightning danger or resumed, "whistles" normally signal this, but deaf golf uses "flags" for visual communication rather than sound, among other different information transmission methods.



Photo credit: Tsunahiro World Co., Ltd

Venue Guide Map

Wakasu Golf Links / Golf



► Venue

Wakasu Golf Links

3-1-2 Wakasu, Koto-ku, Tokyo



From "Kiba Station", "Toyochō Station", and "Shin-Kiba Station", use the following Toei buses:

- Toei Bus (Ki11-ko to Wakasu Camp Jo) "Wakasu Golf Links-Mae", at the bus stop
- Toei Bus (Ki11-ko Shin-Kiba Loop)

"Tokyo Heliport-Mae", approximately 10 minutes' walk



Handball

► [Competition schedule here](#)



Competition Introduction

Handball is a ball game played by teams of 7 players. Players use their hands to pass and shoot the ball in an exciting display of speed and power.

Events

Handball (Men)

Basic Rules

Each match consists of two 30-minute halves with a 15-minute haltime. If no winner is determined, after a 5-minute break, 5 minutes each half (10 minutes total) overtime is played.



Team composition is 7 players (1 goalkeeper + 6 court players). Player substitutions are unlimited. Players may only touch the ball above the knees. Players may walk a maximum of 3 steps while holding the ball, for a maximum of 3 seconds. There is a 6m goal area line in front of goals; shots must be taken from outside this line.

Spectator Guidelines

- Flash photography is prohibited.
- Whistle use is prohibited.

Unique Aspects of Deaf Sports

Deaf Handball follows the same international rules as for hearing players in principle.

Communication primarily uses eye contact, sign language, and gestures to coordinate team movements. Players communicate in a world of silence, where their unity and intense concentration truly stand out.

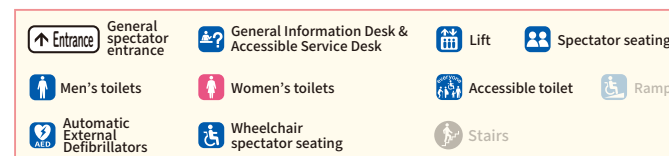
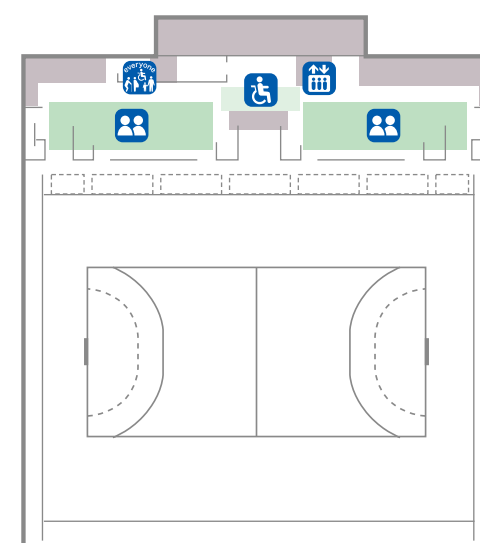


Venue Guide Map

Komazawa Olympic Park
General Sports Ground
Indoor Ballgames Court 1F



Komazawa Olympic Park
General Sports Ground
Indoor Ballgames Court 2F



► Venue

Komazawa Olympic Park General Sports Ground Indoor Ballgames Court

1-1 Komazawa Koen, Setagaya-ku, Tokyo



[By train]

- Tokyo Den-en-toshi Line "Komazawa-Daigaku Station", Park Exit, approximately 25 minutes' walk
- *When exiting Park Exit and walking straight south on Jiyu-Dori, entering via "Komazawa Park East Gate"
- *Multiple park entrances exist with varying distances to the facilities

[By bus]

- From "Komazawa-Daigaku Station"
- Tokyo Bus (Shibu11) "Tokyo Medical Center-Mae", approximately 5 minutes' walk
- From "Shibuya Station"
- Tokyo Bus (Shibu11) "Tokyo Medical Center-Mae", approximately 5 minutes' walk
- From "Ebisu Station"
- Tokyo Bus (E32) "Komazawa Park", 5 minutes' walk



Judo



► [Competition schedule here](#)

● Competition Introduction

A sport where two athletes grapple with each other on tatami mats

● Events

Individual (Men): -60kg, -66kg, -73kg, -81kg, -90kg, -100kg, +100kg
 Individual (Women): -48kg, -52kg, -57kg, -63kg, -70kg, -78kg, +78kg
 Team (Men): -73kg, -90kg, +90kg
 Team (Women): -57kg, -70kg, +70kg

● Basic Rules

- When either athlete's technique meets requirements, it becomes "ippon" and that athlete wins, ending the match.
- When a technique is executed and controls the opponent but doesn't meet all "ippon" requirements, it becomes "waza-ari", and two "waza-ari" equal "ippon".
- Besides "ippon" and "waza-ari", there is a third score called "yuko". Note that accumulated "yuko" do not become "waza-ari".



● Spectator Guidelines

- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited.
- Please be careful that photography does not interfere with competition. However, photography with shutter sounds or flash is prohibited.
- Indoor shoes are required because the venue prohibits street shoes.

Unique Aspects of Deaf Sports

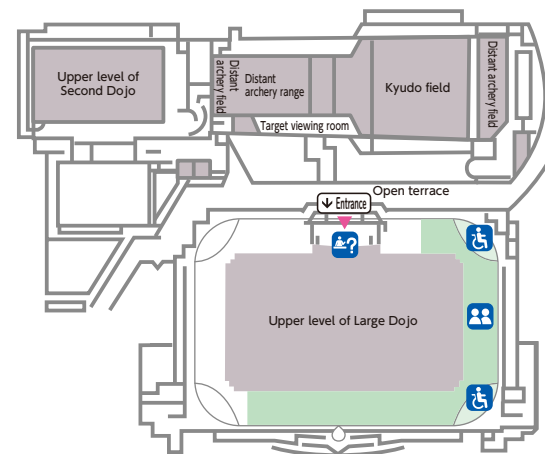
Deaf judo features tapping athletes' shoulders to signal referee instructions like "begin" and "wait" when they may not hear clearly.



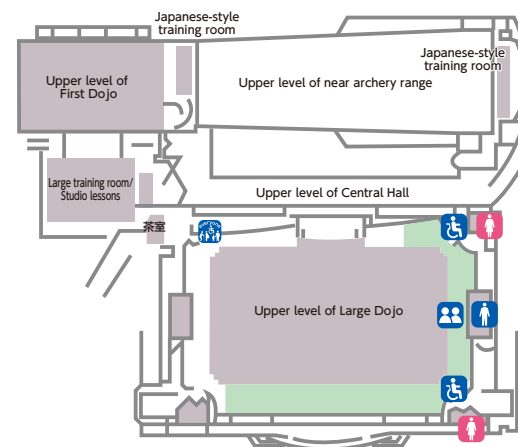
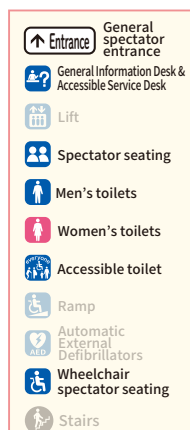
Photo credit: ©Tokyo Metropolitan Government

Venue Guide Map

Tokyo Budokan 3F



Tokyo Budokan 2F



► Venue

Tokyo Budokan

3-20-1 Ayase, Adachi-ku, Tokyo



[By train]

- Tokyo Metro Chiyoda Line "Ayase Station", East Exit, approximately 5 minutes' walk

[By bus]

- Keisei Town Bus (Shin-ko51- Aya01) "Ayase Station", approximately 5 minutes' walk



Karate



► [Competition schedule here](#)

● Competition Introduction

A martial art and combat sport originating from Okinawa

Kata Demonstration of a series of attack and defence techniques against imaginary opponents

Kumite Two athletes fighting 1-on-1 in a court



● Events

Kata Individual Kata (Men/Women)
Team Kata (Men/Women)

Kumite Individual Kumite (Men): -60kg, -67kg, -75kg, -84kg, +84kg
Individual Kumite (Women): -50kg, -55kg, -61kg, +68kg
Team Kumite (Men/Women)

● Basic Rules

Kata Judging emphasises stance, technique completion, speed and sharpness, including posture beauty

Kumite Using punch, block, and kick techniques to score points during match time

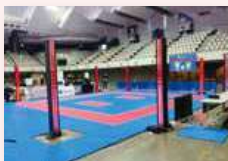
● Spectator Guidelines

- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited.
- Please be careful that photography does not interfere with competition. However, photography with shutter sounds or flash is prohibited.
- Indoor shoes are required because the venue prohibits street shoes.

Unique Aspects of Deaf Sports

Kata

At the start of kata, athletes announce the name of the kata they will perform. Announcement methods include three options: “vocal announcement”, “sign language announcement”, and “no announcement”, with athletes choosing themselves. Sign language announcement is one of the unique highlights of deaf sports. The powerful communication of kata names through sign language creates an impressive moment appropriate for competition beginnings.



Kumite

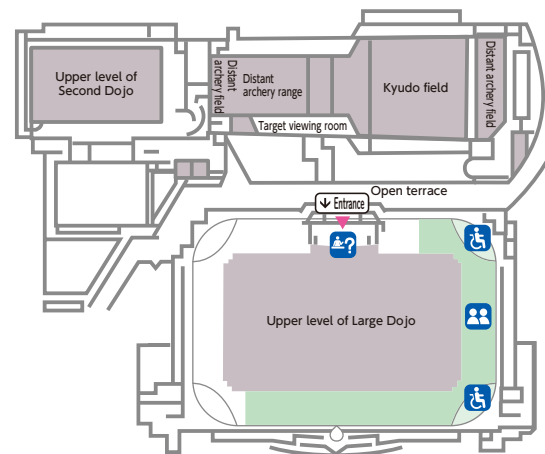
When techniques land, referees signal “stop” to halt the match, but deaf athletes cannot hear referee voices and may continue attacking opponents. Therefore, lights provide visual signals of referee commands. Lights are also used for the 15-second remaining buzzer. The main referee gives vocal “begin match” signals, but provides visual timing signals so deaf athletes can also understand.

This ensures all athletes can begin competition under fair conditions. Normally coaches sit on the same side (parallel position) as athletes. At the Deaflympics, coaches are positioned diagonally opposite to facilitate eye contact between athletes and coaches. This accommodates smooth communication through sign language and visual signals.

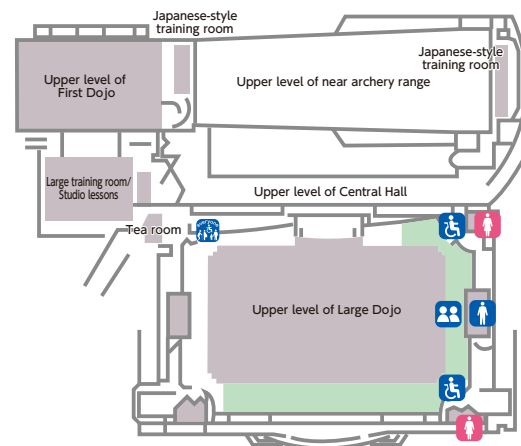
Photo credit: Japan Deaf Karate-do Federation

Venue Guide Map

Tokyo Budokan 3F



Tokyo Budokan 2F



► Venue

Tokyo Budokan

3-20-1 Ayase, Adachi-ku, Tokyo

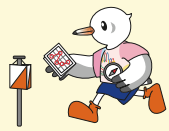


[By train]

- Tokyo Metro Chiyoda Line “Ayase Station”, East Exit, approximately 5 minutes’ walk

[By bus]

- Keisei Town Bus (Shin-ko51- Aya01) “Ayase Station”, approximately 5 minutes’ walk



Orienteering



► Competition schedule here

Competition Introduction

A sport competing for speed to reach the goal after passing through controls* set in mountains and fields in order using map and compass. Total ability is required: decision-making and judgment to choose routes by reading maps of mountain fields with no paths, and physical ability to run through wilderness and wetlands.

* Checkpoints

Events

- Super Sprint Relay (Mixed)
- Sprint Distance (Men/Women)
- Sprint Relay (Mixed)
- Middle Distance (Men/Women)
- Long Distance (Men/Women)
- Relay (Men/Women)



Basic Rules

Competition follows the same international rules as for hearing people.

Spectator Guidelines

Hibiya Park・Hibiya Area

- Please follow the instructions of the venue staff regarding viewing locations and rules. Please note that spectator seats are standing only. And please take your garbage with you.
- Athletes will run through areas where the general public walks. Since competition equipments are placed in passages, please refrain from actions that interfere with competition progress, such as touching equipment.

Izu Oshima Island (Ura-Sabaku Desert)

- Viewing is possible but no spectator seating or parking available. Please follow venue staff guidance regarding viewing locations and rules. And please take your garbage with you.
- Athletes will run on hiking courses and other paths. Please refrain from actions that interfere with competition progress.

Unique Aspects of Deaf Sports

The difference lies in communicating starts to athletes. Since this cannot be done by sound, visual methods such as electronic display boards are needed when turns come.

Additionally, when athletes pass through controls, a confirmation sound is played to notify that they have passed through, but deaf people need light-emitting systems in addition to sound for confirmation.

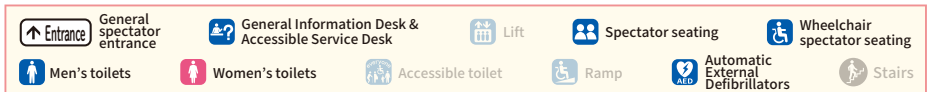


copyright by steineggerpix.com+woc2023/photo by remy steinegger (Orienteering competition photo)

Photo credit: Tokyo Metropolitan Park Association (Hibiya Park photo)

Venue Guide Map

Hibiya Park



► Venue

Hibiya Park • Hibiya Area

Hibiya Park, Chiyoda-ku, Tokyo



[By train]

- Tokyo Metro Marunouchi Line, Chiyoda Line "Kasumigaseki Station", Exit B2, at the exit
- Tokyo Metro Hibiya Line, Chiyoda Line, Toei Mita Line "Hibiya Station", Exits A10- A14, at the exit (Note: may be unusable during competition)
- Tokyo Metro Yurakucho Line "Sakuradamon Station", Exit 5, 5 minutes' walk
- JR Yamanote Line, Keihin-tohoku Line "Yurakucho Station", 8 minutes' walk

► Venue

Izu Oshima Island (Ura-Sabaku Desert)

Genya, Senzu, Oshima-machi, Tokyo



[By ship] - Tokyo Waterfront New Transit Yurikamome: "Takeshiba Station", approximately 1 minute walk
JR Yamanote Line, Keihin-Tohoku Line, Tokyo Monorail Haneda Airport Line: "Hamamatsucho Station", approximately 8-minutes' walk
Toei Asakusa Line, Oedo Line: "Daimon Station", approximately 11 minutes walk
From "Tokyo Takeshiba Passenger Ship Terminal", take Tokai Kisen high-speed jet or large passenger ship to "Motomachi Port" or "Okata Port"

[By plane] - Keio Line "Chofu Station"

From "Chofu Station North Exit", take Odakyu Bus (Cho40) to "Chofu Airport"
From "Chofu Airport", take New Central Airservice (to Oshima) to "Tokyo Oshima Camelia Airport"
In either case, it takes about 20 minutes by car from arrival in Oshima to the venue, but no parking is provided.



Shooting



► [Competition schedule here](#)

● Competition Introduction

A sport using rifles or pistols to shoot at targets, competing for accuracy

● Events

- 10m Air Rifle (Men/Women/Mixed)
- 10m Air Pistol (Men/Women/Mixed)
- 25m Pistol (Men/Women)
- 25m Rapid Fire (Men)
- 50m Rifle Prone (Men/Women)
- 50m Rifle 3 Positions (Men/Women)



● Basic Rules

Shoot at fixed targets aiming for the centre, with scores higher the closer to centre
Events are divided by distance to target, type of gun firearm used, and shooting position

● Event Characteristics

“Air Rifle”

- The most difficult event for firearm and body control due to the unstable standing position.

“Rifle Prone”

- High scores result from the stable prone position, requiring greater precision.

“Rifle 3 Positions”

- Balanced performance across all positions is necessary, requiring firearm adjustment for each position, time allocation, and sustained concentration.

“Air Pistol”

- An event requiring sustained concentration and accurate aiming and firing.



“Pistol”

- Competition includes precision stage (first half) and rapid fire stage (second half), requiring balance between these different shooting styles.

“Rapid Fire”

- Shooting 5 consecutive shots in 4-6 seconds means high scores if timing aligns, but slight deviation causes point loss - scores are decided in an instant, making it unmissable.

Photo credit: Japan Deaf Rifle Shooting Association (athletes)
Japan Sport Council (shooting range/facility exterior)

Unique Aspects of Deaf Sports

The difference lies in signals to athletes for “start” and “stop”. Since these cannot be communicated by sound, visual methods using monitors are necessary.



► Venue

**AJINOMOTO
NATIONAL TRAINING CENTER East**

3-12-22 Nishigaoka, Kita-ku, Tokyo



Venue viewing is not available



Swimming



► [Competition schedule here](#)

Competition Introduction

At the Deaflympics, swimming includes competitive swimming only. Competitive swimming is a sport where athletes swim set distances in pools using four prescribed strokes—freestyle, backstroke, breaststroke, and butterfly - competing for time

Events

Men/Women

50m freestyle, 100m freestyle, 200m freestyle, 400m freestyle, 800m freestyle, 1500m freestyle, 50m backstroke, 100m backstroke, 200m backstroke, 50m breaststroke, 100m breaststroke, 200m breaststroke, 50m butterfly, 100m butterfly, 200m butterfly, 200m individual medley, 400m individual medley, 4×200m freestyle relay

Men/Women/Mixed

4×100m freestyle relay, 4×100m medley relay

Basic Rules

Competition follows the same international rules as for hearing people.

Spectator Guidelines

- When the whistle sounds for start signals, please stop cheering and remain quiet.
- Flash photography is prohibited during starts and race competition.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited. However, items that do not exceed the volume of applause and hand-clapping are permitted.
- Some spectator areas have hearing loop facilities.



Unique Aspects of Deaf Sports

The difference from competitive swimming for hearing people lies in start signals. Since these cannot be communicated by sound, start lights provide visual start signals.

Start lights signal starts to athletes through colour changes: (1) mount starting block “white”, (2) take your mark “red”, (3) start “blue”.

Venue Guide Map



► Venue

Tokyo Aquatics Centre

2-2-1 Tatsumi, Koto-ku, Tokyo



[By train]

- Tokyo Metro Yurakucho Line “Tatsumi Station”, approximately 10 minutes walk
- JR Keiyo Line “Shiomi Station”, approximately 15 minutes walk
- JR Keiyo Line, Tokyo Metro Yurakucho Line, Tokyo Rinkai High-speed Railway Rinkai Line “Shin-Kiba Station”, approximately 20 minutes walk

[By bus]

- Toei Bus (Kin13-otsu Kinshicho Station-Mae ~ Fukagawa Shako-Mae, Mon19 Monzen-Nakacho ~ Fukagawa Shako-Mae or Tokyo Big Sight) “Tatsumi Danchi”, 5 minutes walk



Table Tennis



► [Competition schedule here](#)

● Competition Introduction

A sport using rackets to hit a ball over a net on a table, competing for points

● Events

- Singles (Men/Women)
- Doubles (Men/Women/Mixed)
- Team (Men/Women)

● Basic Rules

Played using rally point system with 11 points per game. Service alternates every 2 points, and the first to reach 11 points wins one game. When tied 10-10, service alternates every point until a 2-point lead is achieved. Depending on the event, matches are best of 7 or best of 5 games, requiring 4 or 3 game wins respectively for victory.

● Spectator Guidelines

- Flash photography is prohibited.

Unique Aspects of Deaf Sports

Various considerations are needed regarding Information & Communication Accessibility when deaf athletes compete, including rule explanations at venues, venue announcements, and guidance.

In table tennis, hearing players judge ball speed and spin by relying on sounds of the ball hitting the rackets and table. Deaf athletes, however, use vision instead of sound to discern the ball whilst playing, using visual skills and making predictions.

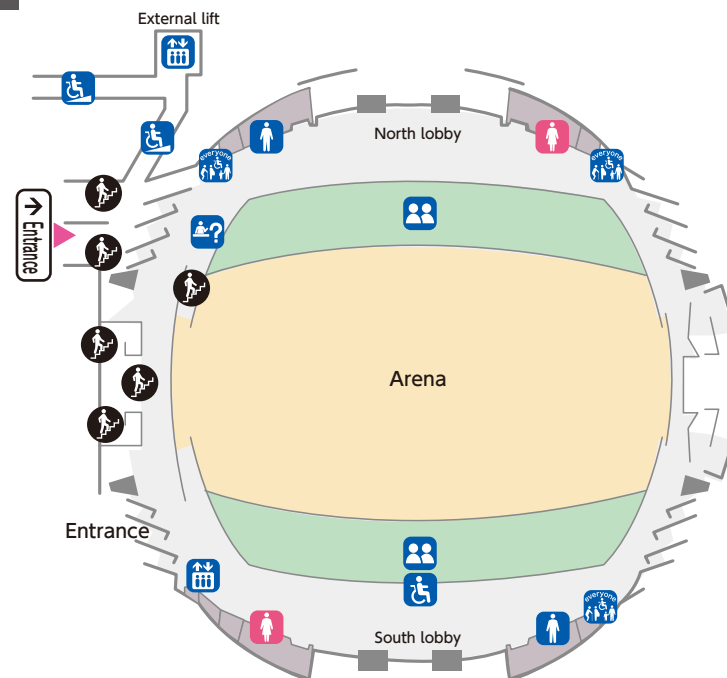


At the Deaflympics, when bench coaches give advice during the 1-minute breaks between games and timeouts, sign language interpreters can accompany hearing bench coaches. Note the sign language interpreters working hard as team members to accurately convey information to athletes within limited time.

Photo credit: Japan Deaf Table Tennis Association

Venue Guide Map

2F



Entrance	General Information Desk & Accessible Service Desk	Lift	Spectator seating
Men's toilets	Women's toilets	Accessible toilet	Ramp
Automatic External Defibrillators	Wheelchair spectator seating	Stairs	

► Venue

Tokyo Metropolitan Gymnasium

1-17-1 Sendagaya, Shibuya-ku, Tokyo



[By train]

- JR Sobu Line "Sendagaya Station", at the exit
- Toei Oedo Line "Kokuritsu-Kyogijo Station", Exit A4, at the exit

[By bus]

- (Haya81, Kuro77) "Sendagaya Station-Mae", approximately 1 minute walk
- Hachiko Bus (Jingu-no-Mori Route) "Sendagaya Station (Tokyo Metropolitan Gymnasium)", approximately 1 minute walk



Taekwondo



► Competition schedule here

Competition Introduction

Korea's national sport that has gained international popularity. The Deaflympics includes "Kyorugi" (sparring) and "Poomsae" (forms), which are not adopted in the Olympics.

Events

"Kyorugi"

(Men): -58kg, -68kg, -80kg, +80kg

(Women): -49kg, -57kg, -67kg, +67kg

"Poomsae Individual"

(Men/Women)

"Poomsae Pair"

(Mixed)



Basic Rules

"Kyorugi (Sparring)"

- Full-contact combat sport emphasising leg techniques, resembling a mix of karate and kickboxing with a strong sporting element
- Victory goes to the athlete who accumulates more points according to predetermined values for different techniques

"Poomsae (Forms)"

- Consists of combinations of various defensive and offensive techniques in taekwondo, performed moving in all directions following set performance lines
- There are two main judging criteria, "accuracy" and "expression", with rankings determined by total scores

Spectator Guidelines

- Flash photography is prohibited.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited.
- Mobile routers and tethering are prohibited as they may cause malfunctions in the taekwondo result system.
- Indoor shoes are required because the venue prohibits street shoes.
- Please watch quietly during poomsae performances.



Unique Aspects of Deaf Sports

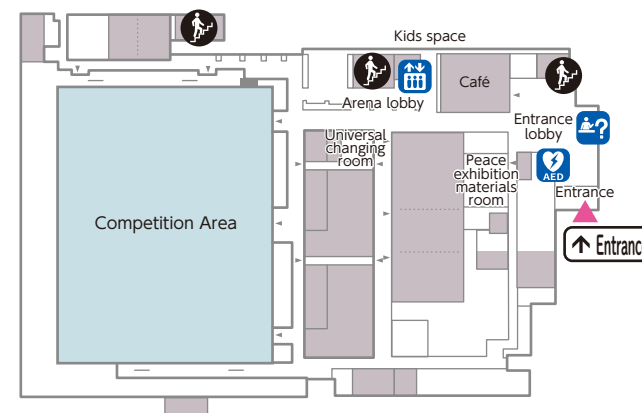
In deaf taekwondo, lights provide visual signals when referee calls to athletes like "begin" and "stop" cannot be heard.

In kyorugi, a blue light is used for match start signals and red for match end signals. In poomsae, a blue light is used for performance start signals and red for performance end signals.

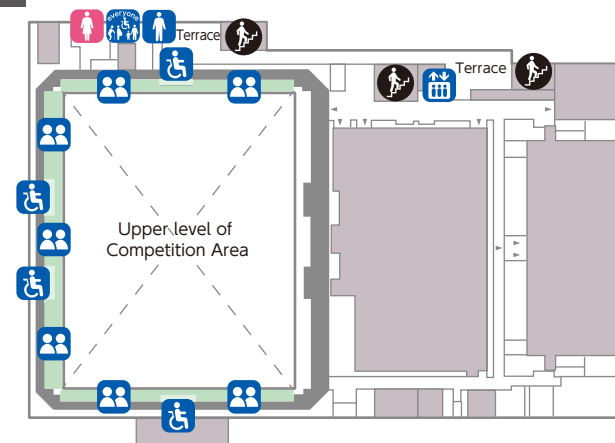


Venue Guide Map

1F



2F



- Entrance
- General spectator entrance
- General Information Desk & Accessible Service Desk
- Lift
- Spectator seating
- Men's toilets
- Women's toilets
- Accessible toilet
- Ramp
- Automatic External Defibrillators
- Wheelchair spectator seating
- Stairs

Venue

Nakano City General Gymnasium

3-37-78 Arai, Nakano-ku, Tokyo



[By train]

- Seibu Shinjuku Line "Numabukuro Station", South Exit, 5 minutes walk
- JR Chuo/Sobu Line, Tokyo Metro Tozai Line "Nakano Station", North Exit, 17 minutes walk

[By bus]

- Keio Bus (Naka92 Nakano Station North Exit ~ Nerima Station) "Kitano Jinja-mae", approximately 10 minutes walk
- Kanto Bus (Naka20 Nakano Station ~ Maruyama Eigyocho, Naka27 Nakano Station ~ Egota-no-Mori, Naka41 Nakano Station ~ Ekoda Station) "Kitano Jinja", approximately 10 minutes walk



Tennis



► [Competition schedule here](#)

● Competition Introduction

A sport using rackets to hit a ball over a net, competing for points

● Events

Singles (Men/Women)
Doubles (Men/Women/Mixed)

● Basic Rules

Matches are best of 3 sets, with victory going to whoever wins 2 sets first

● Spectator Guidelines

- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited.
- Please refrain from calling out and flash photography when players enter serve set positions, as these interfere with player performance.
- Moving from your seat after a match begins is only permitted during odd game endings (changeover times).
- Some spectator areas have hearing loop facilities.



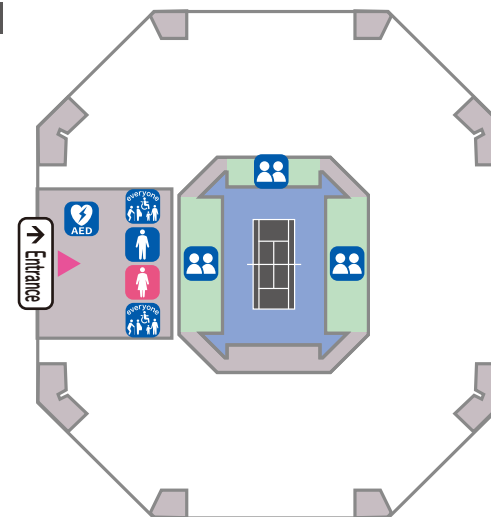
Unique Aspects of Deaf Sports

In regular tennis, impact sounds help judge distance to the ball and trigger body reactions, making sound extremely important. However, in deaf tennis, instead of hearing with ears, players watch the trajectory of balls hit by opponents whilst beginning body movement to prepare for offense and defense.

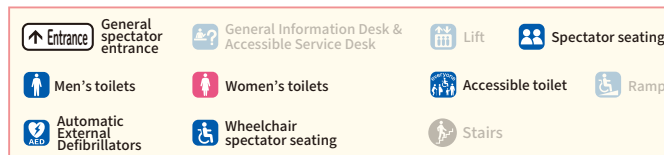
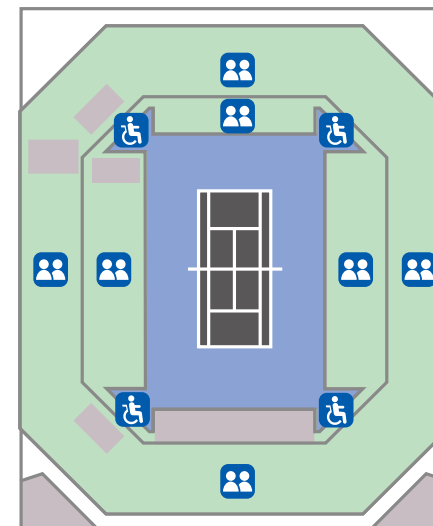
In doubles, partners' calls cannot be heard, making communication during matches difficult and combination play challenging. Recently, signs are increasingly used between points to determine positioning and offense/defense.

Venue Guide Map

Ariake Colosseum 1F

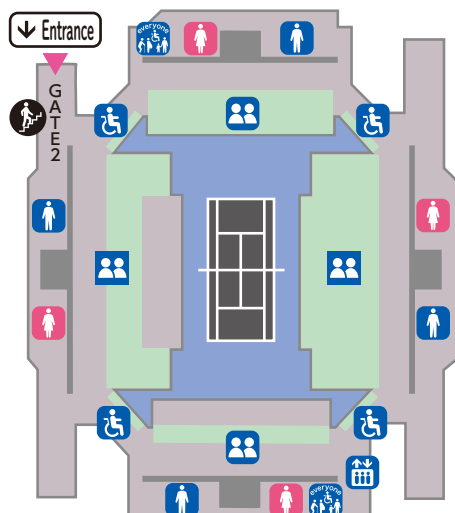


Ariake Colosseum 1F
Spectator seating

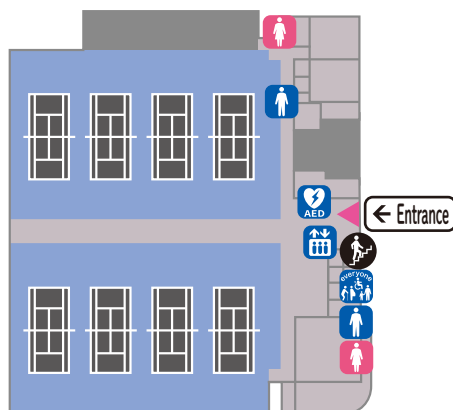


Venue Guide Map

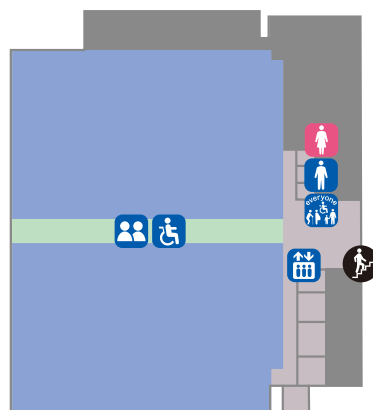
Show court spectator seating



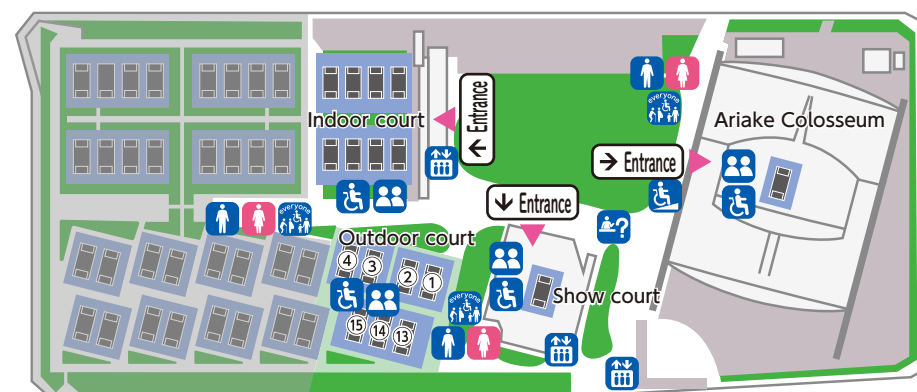
Indoor court 1F



Indoor court 2F



Venue map



Entrance	General spectator entrance	General Information Desk & Accessible Service Desk	Lift	Spectator seating
Men's toilets	Women's toilets	Accessible toilet	Ramp	
Automatic External Defibrillator	Wheelchair spectator seating	Stairs		

► Venue

Ariake Tennis Park

2-2-22 Ariake, Koto-ku, Tokyo



[By train]

Tokyo Waterfront New Transit Yurikamome "Ariake Station" or "Ariake Tennis-no-Mori Station", 8 minutes walk

- Tokyo Rinkai High-speed Railway Rinkai Line "Kokusai-Tenjijo Station", 8 minutes walk

[By bus] From "Monzen-Nakacho"

- Toei Bus (Umi01 via Toyosu Station-Mae, to Tokyo Teleport Station) "Ariake Tennis-no-Mori", 1 minute walk From "Tokyo Station Marunouchi South Exit"

- Toei Bus (To05-2 to Tokyo Big Sight) "Ariake Tennis-no-Mori", 1 minute walk From "Tokyo Station Yaesu Exit"

- Toei Bus (To16 to Tokyo Big Sight) "Ariake Tennis-no-Mori", 1 minute walk From "Shimbashi"

- Tokyo BRT (Main route Shimbashi ~ Kokusai-Tenjijo/Tokyo Teleport) "Ariake Tennis-no-Mori", 1 minute walk

*Service to Tokyo Teleport weekends/holidays only (weekdays terminate at Kokusai-Tenjijo)



Volleyball



► Competition schedule here

● Competition Introduction

A sport where two teams hit a ball over a net that divides the court

● Events

6-player Volleyball (Men/Women)

● Basic Rules

Return the ball to the opponent's court within 3 touches without dropping it
Rally point system with first to 25 points per set (15 points for 5th set only)
Deaflympics uses 5-set matches (first team to win 3 sets wins)

● Spectator Guidelines

- Flash photography is prohibited.



Unique Aspects of Deaf Sports

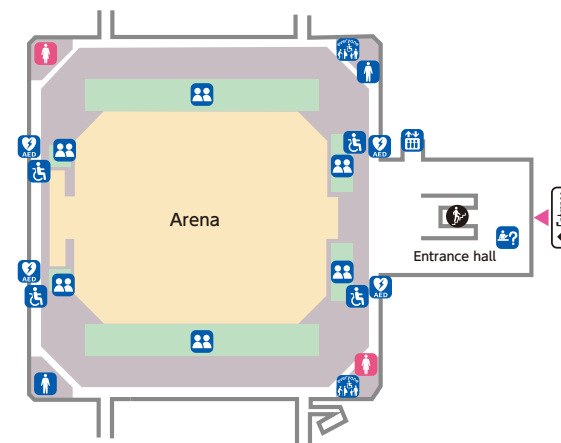
In deaf volleyball, all sounds on court - including ball bouncing sounds - cannot be heard. Unlike regular volleyball, play coordination cannot be achieved through voice, and coach instructions cannot be heard. Instead of voice, players use diverse communication methods including sign language, lip reading and facial expressions to interpret content, and sign language interpretation, using eye contact to demonstrate advanced combination play.

Compared to regular volleyball, deaf volleyball has a quiet quality, but the play within this quietness is extremely dynamic and energetic. Each movement - jumping, spiking, receiving - contains concentrated focus and innovation that excites viewers. In bench work, sign language interpreters and other staff are included so coach instructions are conveyed accurately, with regular communication being essential. Advanced coordination involving the entire team, including supporting staff, becomes key to victory.

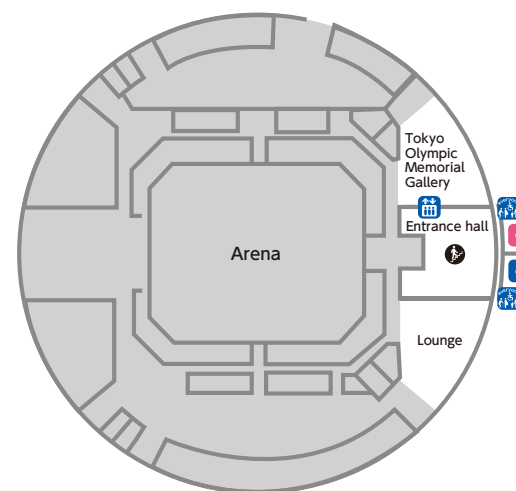
Photo credit: Japan Deaf Volleyball Association

Venue Guide Map

1F



B1



- Entrance
- General spectator entrance
- General Information Desk & Accessible Service Desk
- Lift
- Spectator seating
- Men's toilets
- Women's toilets
- Accessible toilet
- Ramp
- Automatic External Defibrillators
- Wheelchair spectator seating
- Stairs

► Venue

Komazawa Olympic Park General Sports Ground Gymnasium

1-1 Komazawa Koen, Setagaya-ku, Tokyo



[By train]

- Tokyu Den-en-toshi Line "Komazawa-Daigaku Station", Park Exit, approximately 20 minutes' walk
*When exiting the Park Exit, walking south on Jiyu-Dori, and entering via "Komazawa Park East Gate".
*There are multiple park entrances with varying distances to the facility.

[By bus] From "Komazawa-Daigaku Station"

- Tokyu Bus (Shibu11) "Tokyo Medical Center-Mae", approx. 5 minutes' walk From "Shibuya Station"
- Tokyu Bus (Shibu11) "Tokyo Medical Center-Mae", approx. 5 minutes' walk From "Ebisu Station"
- Tokyu Bus (E32) "Komazawa Park", approximately approx. 5 minutes' walk



Wrestling



► Competition schedule here

Wrestling Freestyle

● Competition Introduction

A sport where two athletes use techniques to pin each other down, competing for victory by pinning both shoulders to the mat (fall) or points scored when techniques succeed

● Events

57kg, 65kg, 74kg, 86kg, 97kg, 125kg

● Basic Rules

Freestyle uses the entire body for offense and defense, unbalancing opponents with tackles



Wrestling Greco-Roman

● Competition Introduction

A sport where two athletes use techniques to pin each other down, competing for victory by pinning both shoulders to the mat (fall) or points scored when techniques succeed

● Events

60kg, 67kg, 77kg, 87kg, 97kg, 130kg

● Basic Rules

Greco-Roman prohibits using below the waist for offense and defense, limiting combat to upper body only



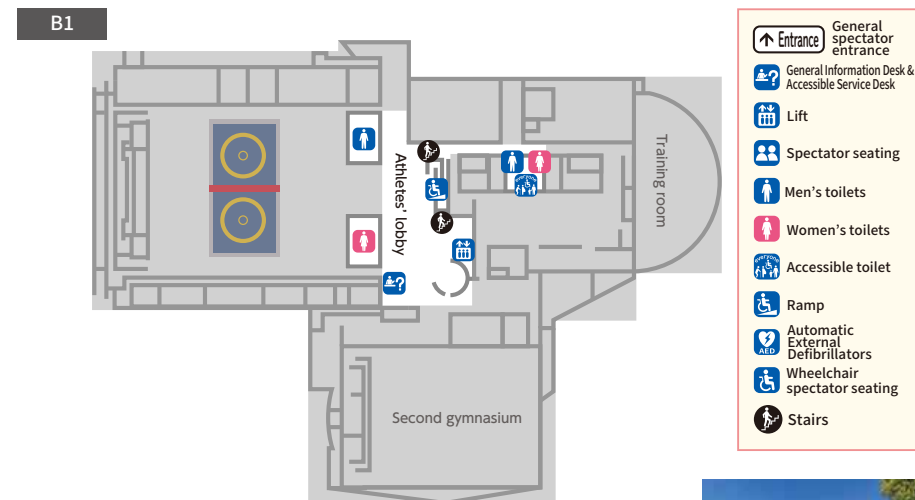
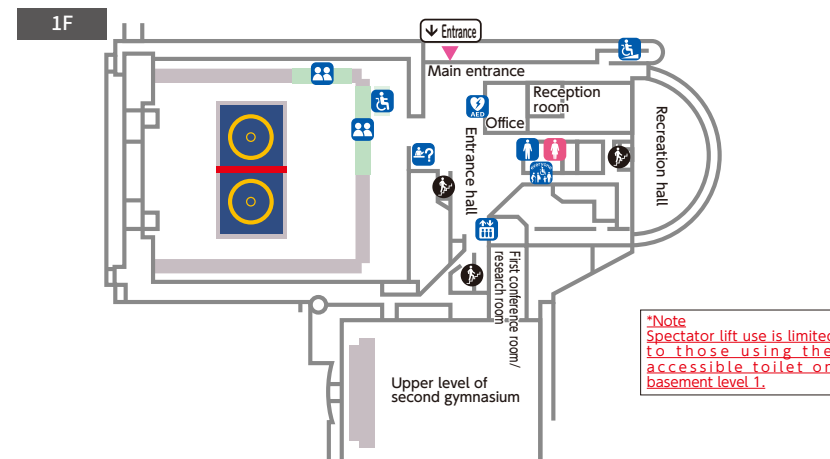
● Spectator Guidelines

- Flash photography is prohibited.
- Noise-making equipment (loudspeakers, whistles, drums, etc.) for cheering is prohibited. However, items that do not exceed the volume of applause and hand-clapping are permitted.
- Alcoholic beverages are prohibited.
- Telephoto lens use is prohibited.

Unique Aspects of Deaf Sports

The difference lies in communicating start, end, and match interruptions to athletes. Since these cannot be communicated by sound, visual methods such as gestures are used when turns come.

Venue Guide Map



► Venue

Fuchu Kyodo-no-Mori Gymnasium

5-5 Yazaki-cho, Fuchu-shi, Tokyo



[By train]

- JR Nambu Line, Keio Line "Bubaigawara Station"
- Keio Line "Fuchu Station"

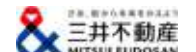
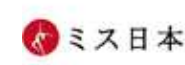
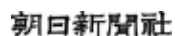
From each station, use the following Keio buses:

[By bus]

- Keio Bus (Bun52, Fu52 to Kyodo-no-Mori Sogotaiikukan) final stop "Kyodo-no-Mori Sogotaiikukan"
- *Buses from Keio Line "Fuchu Station" operate weekends/holidays only. Also, please note that the service frequency is limited.



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ASICS is a total support member of the Tokyo 2025 Deaflympics.

東京2025 デフリンピック

出場予定選手紹介

先天性難聴で生まれ、小学6年で人工内耳を装着。中学で円盤投げに出会い、高校から本格的に投てき種目に転向。大学時代に才能を開花させ、2018年に日本新記録62m16を樹立。この記録は世界ろう記録でもあり、最大の武器は「聞こえないこと」。音を遮断することで集中力を高め、ハンディを持つ人々に勇気を届けたいと競技に挑む。



湯上 剛輝

Yugami Masateru

陸上 円盤投

ろう特別支援中学で卓球を始め、ラリーの楽しさに夢中に。高校卒業後はトヨタに入社し、仕事と卓球を両立。健常者の大会にも挑戦し、2022年デフリンピックで男子団体銅メダルを獲得。大一番の試合でも活躍し、チームに

貢献。「障害の有無を超えて良い関係を築きたい」との想いでプレーを続けている。

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動画はコチラ



川口 功人

Kawaguchi Koto

卓球

姉の影響でバスケットボールを始め、17年の競技歴を持つ。デフリンピックでの勝利と日本初のメダル獲得を目指し、日々努力を重ねる。支えてくれた人々への感謝を胸に、夢の舞台に挑戦している。



加藤 亮太

Kato Ryouta

バスケットボール

中学で先輩に誘われてバレーボールを始め、日本代表に選出される。合宿と選考を経て代表内定を獲得し、強豪国撃破を目指して奮闘中。「勝ちと価値を追求するチーム」で、皆の応援を力に変えて戦っている。



安田 晃斗

Yasuda Akito

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B1F, Kiyama Building
27-4 Udagawacho,
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Tokyo 150-0042
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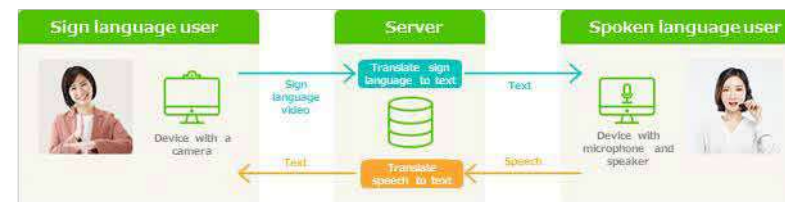
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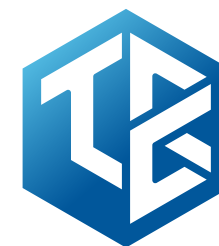
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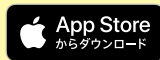
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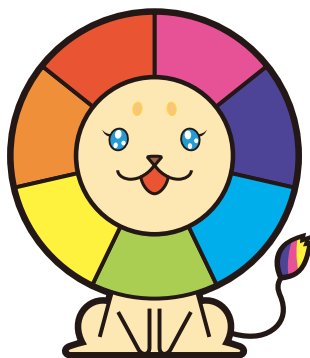
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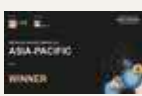
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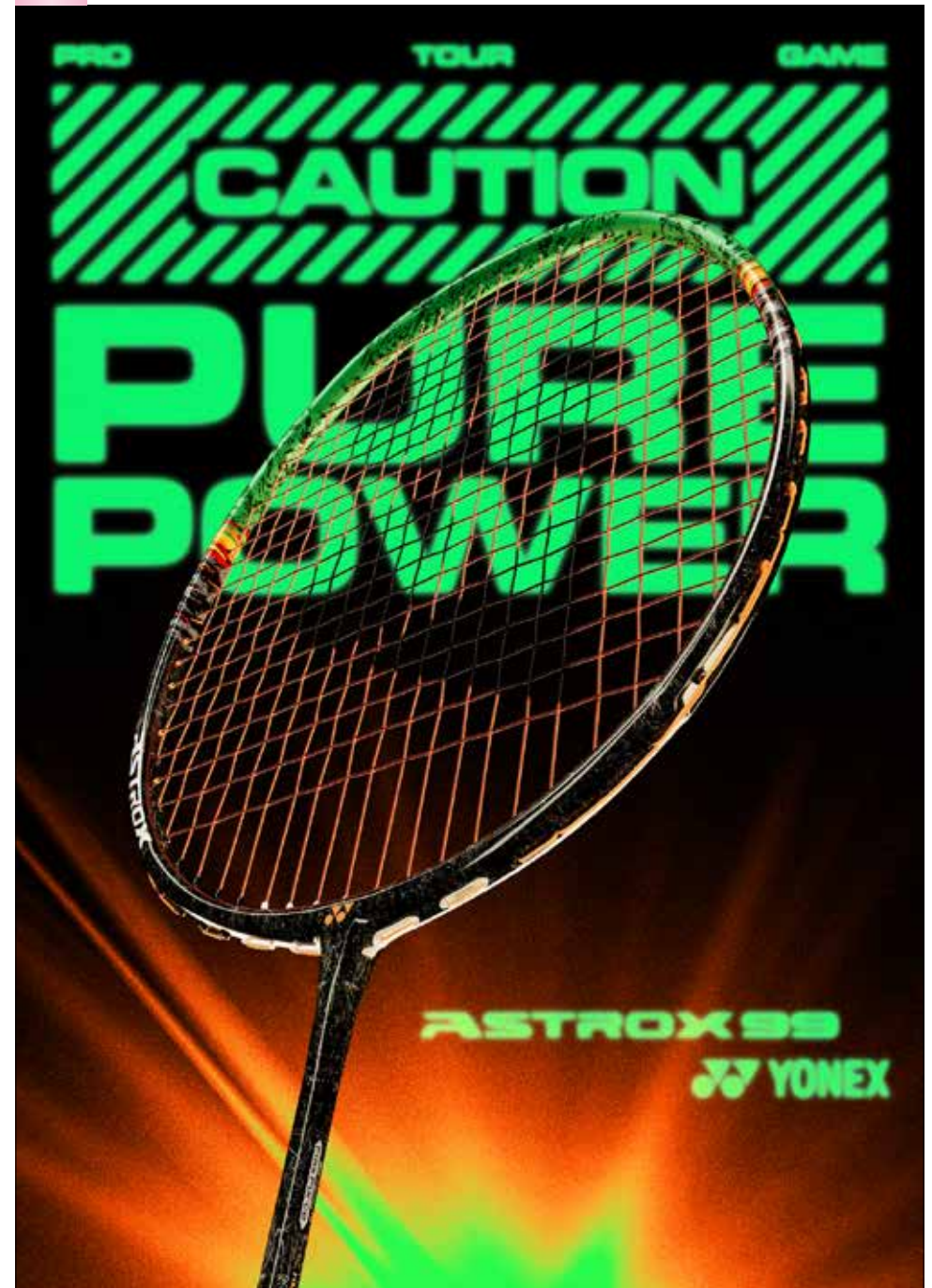


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超える。予想を、常識を、限界を。

SMBC NIKKO ATHLETES

17名全員、SMBC日興証券の社員です。



写真提供：
株式会社つなひろワールド
一般財団法人全日本ろうあ連盟
Ryo ICHIKAWA

いっしょに、明日のこと。
Share the Future



SMBC日興証券



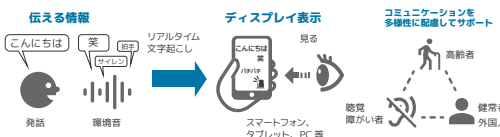
ワイワイシステム 聴覚に関する意思疎通をトータルに支援するアプリシリーズ
会話や環境音をリアルタイムに見える化して雰囲気まで伝えます



YYSystem が提供するサービス

主に聴覚障がいのある方を対象に、声や音を可視化する独自のアルゴリズムをコアとして「意思疎通支援」を行うアプリケーションシリーズです。「いつでも、どこでも、誰とも会話ができる」「生活環境音を可視化できる」ため、聴覚障がいのある方がコミュニケーションで取り残されない、安心して暮らせる社会を実現します。

「言葉」に加えて「音の雰囲気」も可視化して伝えます（コア技術）



LIFE（私生活）

WORK（仕事）

自宅や飲食店
笑い声を認識し場の雰囲気まで伝える

移動時
電車や救急車の接近がわかる

買い物
店員さんに話しかけられているのがわかる

飛行機
※機内モード（オフライン）でも使用可能

使用環境とうれしさの例

1日をトータルサポート

オフィス
業務で利用できるレベルの高い認識精度と誤認識させない表示の工夫

会議
翻訳して文字起こし

工場
騒音の中でも会話ができる性能

会議
議事録が残せる

環境音を認識し雰囲気まで伝える

会社のセキュリティレベルに対応

アプリケーションシリーズ

YY文字起こし
音を簡単に、正確に可視化するアプリ。オノマトペやアニメも表示

YY雰囲気カメラ
音声、音楽、モノ、コトなどをイラストやアイコンとして表示するアプリ

YYProbe
大人数の会議から1対1の会話までコミュニケーションを包括するアプリ

YYデスクトップ書籍
リアルタイム音声認識機能を備えたデスクトップアプリ

YYレセプション
プロジェクターや透明ディスプレイなどのスクリーンに音声認識テキストを表示できるアプリ

YYAnalytics
記録した会話のユーザー管理、リアルタイム編集、分析結果の確認ができるアプリ

YYSystem 公式HP



お問い合わせはこちらまで
株式会社アイン
〒450-0002
愛知県名古屋市中村区名駅4丁目5-28
桜通豊田ビル12F
info@yyssystem.com

2024.08

このチラシの内容は
2024年8月現在のものです

EV202042_QR1



すべての挑戦にエールを！



TOWAがあればもっと便利に

TOWA

『屋外PR用ディスプレイ』『デジタルサイネージ』
『POSレジ』『レジスター』のことならお任せ下さい!!



株式会社TOWA

TOWA LED

Tel.03-5684-3977

東京都文京区本郷3-40-10三翔ビル本郷7F
<https://www.towa-company.co.jp/>



屋外デジタルサイネージ販売実績NO.1 / レジスター販売台数累計35万台突破

Work for the rich society always as ever

As a pioneer in plant construction and maintenance, Taihei Dengyo has contributed to the development of societies around the world through reliable technology and safe construction management. Taihei Dengyo's global challenge will continue into the future.

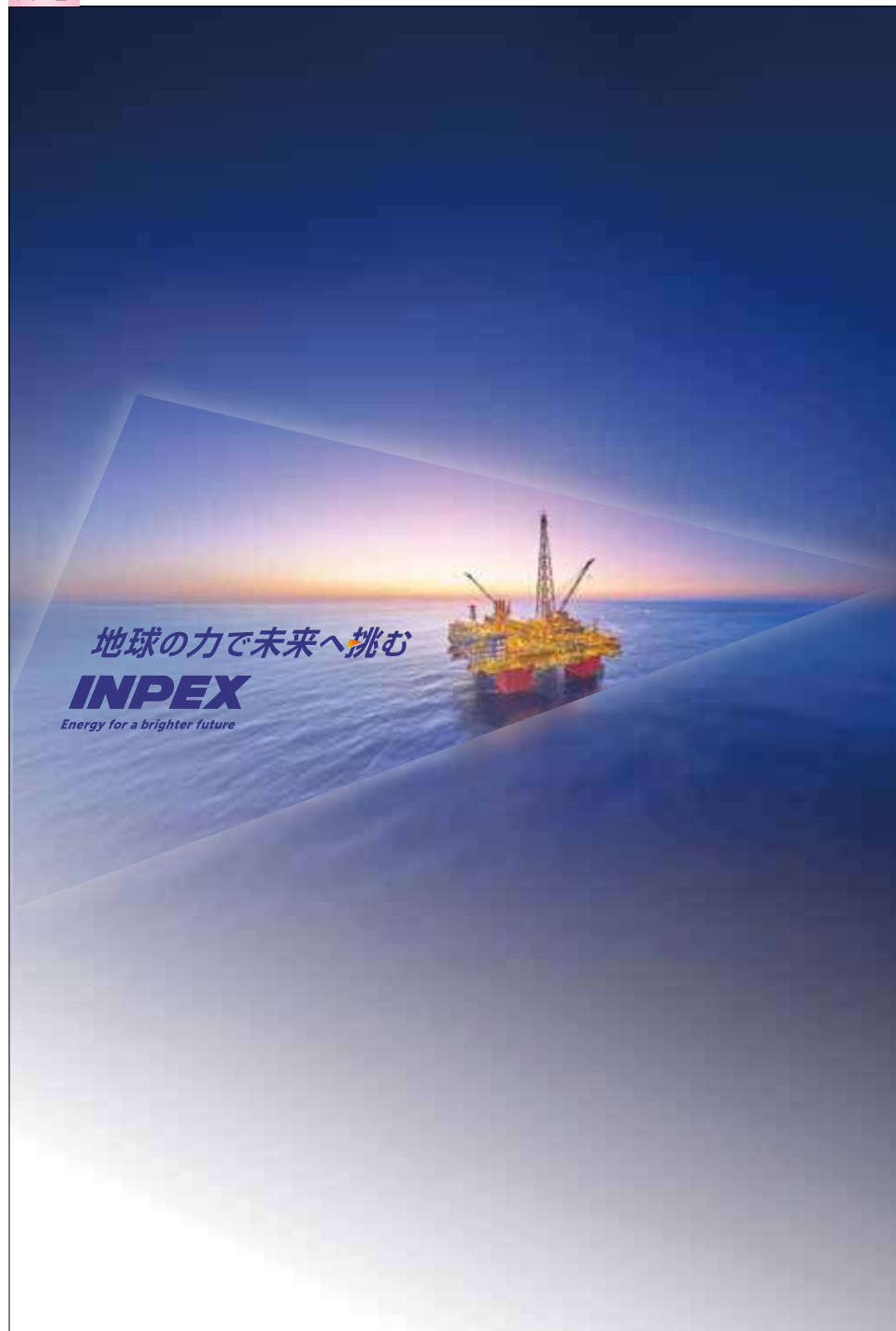


Taihei Dengyo is committed to empowering athletes
in their pursuits and working together
with them to shape their future.



TAIHEI DENGYO KAISHA, LTD.





東京メトロは 東京2025デフリンピックを 応援しています

Tokyo Metro supports the Tokyo 2025 Deaflympics



東京メトロホームページにて
聴覚障害のあるお客様への情報提供の取り組みを紹介しています。
https://www.tokyometro.jp/safety/barrierfree/pdf/barrierfree_barrierfree3.pdf#page-1



「共に生きる」— その理念のもと、
私たちはデフリンピックの精神と共鳴し、
誰もが尊重される共生社会の実現へ、力強く歩み続けます。

"Living together" — guided by this principle,
we walk hand in hand with the spirit of the Deaflympics,
striving toward a society where everyone is respected and included.



共 に 生 き る

社会福祉法人 友愛十字会

Social Welfare Corporation Yuai Jujikai



Web site



X

本大会では、法人ブースにて障害者支援施設の焼き菓子の販売を行っています。



変わるんじゃない。動くんた。

2025年9月1日付で、日興アセットマネジメント株式会社から
アモーヴァ・アセットマネジメント株式会社に社名変更しました。

Effective September 1st 2025,
Nikko Asset Management became
Amova Asset Management.

amova
アモーヴァ・アセットマネジメント

◆ 大林組

つくるを、
つくり変えろ。

MAKE
BEYOND
つくるを拓く

oticon
life-changing technology

オーティコン 補聴器は まるで聞こえの コンシェルジュ



先進AI(DNN2.0)が、周囲のノイズを抑制し、あなたの「ききたい」をサポート。
まるでコンシェルジュのように、より良い聞こえの世界へエスコートします。

第二世代の先進 AI、DNN2.0搭載



OTICON | Intent
オーティコン インテント



OTICON | Own SI
オーティコン オウン SI

※Intent/販売名:シリウス耳かけ型/医療機器認証番号:306AIBZX00010000 ※Own SI/販売名:シリウス耳あな型/医療機器認証番号:307AIBZX00004000

お問い合わせは

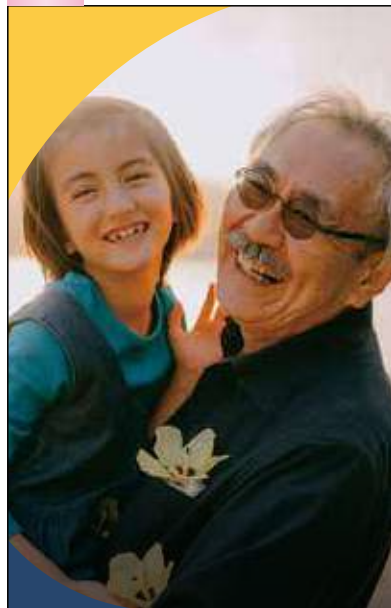
フリーコール
TEL. 0120-1133-21 (受付時間) 平日 9:30~17:30
年末年始(12月27日~1月5日)を除く

オーティコン補聴器 www.oticon.co.jp

〒140-0002 東京都品川区東品川4-12-3 品川シーサイドTSタワー11階
TEL.03-5005-1133(代) FAX.03-5005-1134

聞こえの詳細な検査は、耳鼻科専門医を受診してください。補聴器は適切なフィッティング調整により、その効果が発揮されます。しかし、装用者の聞こえの状態によっては、その効果が異なる場合があります。





Hear now. And always

Since developing and launching the world's first multichannel cochlear implant, Cochlear has remained committed to making a difference in people's lives. Since 1981, Cochlear is the global leader in implantable hearing solutions which has helped more than 700,000 people of all ages in more than 180 countries to hear.

Today, Cochlear has a global workforce of more than 5,000 people, and has invested more than AUD \$3 billion to date in research and development to help improve the quality of life of people with moderate to profound hearing loss¹.

We deliver hearing solutions designed to support people with various types of hearing loss. Cochlear implants are intended for severe to profound hearing loss caused by inner ear damage, where hearing aids provide limited benefit². We also provide bone conduction hearing systems. We are committed to continuously improving our services and support to help our recipients hear better.



Professor Graeme Clark invented the multichannel cochlear implant technology. Inspired by his experience with his father, who had profound hearing loss, he dedicated his life to advancing hearing loss treatment—a passion that continues to this day.

Professor Graeme Clark AC.
Lasker Laureate, Lister Medallist.
The Graeme Clark Institute for Biomedical Engineering
Inventor of the multi-channel cochlear implant

1. Cochlear Limited. D1593196_5-2_CorporateCochlear_BCE_EN-GB_WEB.
2. Japanese Society of Otorhinolaryngology-Head and Neck Surgery. Criteria for Cochlear Implantation in Adults [Internet]. 2017. Available from: https://www.jbika.or.jp/uploads/files/committees/artificial_inner_ear-adult.pdf

For information about hearing loss

nanco.jp

Website about hearing loss



Cochlear Japan
Facebook



www.nanco.jp

www.facebook.com/CochlearJapan

This material is not being provided for the purpose of advertising a specific product or providing information on a specific product.
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YAMADA NOBORU MEMORIAL FOUNDATION

笑顔が未来をつくる

～子どもたちの未来を願って～



代表理事からのメッセージ



公益財団法人 山田昇記念財団
代表理事 山田 昇

公益財団法人山田昇記念財団では、「子どもたちの健全な育成」「障がい者助成」「交通安全対策」など、地域社会へ貢献する各種事業活動を実施しております。子どもたちが明るい未来をつなげていくことを使命として、生まれ育った環境によって左右されることなく、子どもたちが未来に希望を見いだせるように、私たちはこれからも取り組んでまいります。本財団の趣旨をご理解いただき、皆様には今後ともご支援・ご協力を賜りますよう、何卒よろしくお願い申し上げます。

詳しい
活動情報はコチラ

HP





Orico supports
the **TOKYO 2025 DEAFLYMPICS**
as a Total Support Member



東京パワーテクノロジー

その熱意を エネルギーに。





東京パワーテクノロジーは、
東京2025デフリンピックを
応援しています。

東京パワーテクノロジー株式会社

〒135-0061 東京都江東区豊洲五丁目5番13号
URL : tokyo-pt.co.jp

FUJIMI

FUJIMI INCORPORATED

株式会社フジミインコーポレーテッド

BX
文化シャッター

70th

シャッターだけじゃない。
文化シャッター



快適環境を創る。

文化シャッターグループは、社会環境に主体的に対応し、
未来志向で事業の発展に取り組む、
快適環境のソリューショングループをめざしています。
人、社会、技術、自然が共存する環境づくり、
広く社会の発展に寄与する製品・サービスの創出に取り組みます。

Products

■製品



スマホで操作できるシャッター
や水害を防ぐ止水製品など、幅
広いニーズに応じています。

Development

■技術開発



基礎技術の研究から製品の評
価・検証まで、生活者視点の技
術開発を行っています。

After Service

■アフターサービス



事故や故障を未然に防ぐため、
24時間365日の保守・点検
サービスを行っています。

Social Activities

■環境・社会



太陽光発電の利用やLED照明
設備など、生産工程の脱炭素・
省エネ化を推進しています。

文化シャッター株式会社

〒113-8535 東京都文京区西片1丁目17-3 TEL.03-5844-7200 ホームページ <https://www.bunka-s.co.jp>

八王子市を中心に29店舗を展開する
地元密着スーパーマーケット

おかげさまで創業75周年



スーパーアルプスは
東京2025 デフリンピック・
トータルサポートメンバーとして
デフリンピックを応援します！

ALPs スーパーアルプス

各種SNSで
お得な情報
配信中！

ALPs
スーパー
アルプス
ホームページ



LINE



X



ポチっと
フォロー&登録
お願いします！

その挑戦に テクノロジーを。

博報堂テクノロジーズは、

社会課題にテクノロジーで寄り添う会社です。

日々の生活でも、ビジネスでも、そしてスポーツでも。

人々が壁に立ち向かう時、

その力をテクノロジーで支えられると信じています。

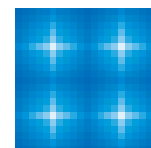
課題を掴み、新たなステージへと伴走する。

私たちはテクノロジーの力で、

デフアスリートの皆さんの挑戦していく

その背中を押し続けます。

博報堂テクノロジーズは
東京2025
デフリンピックを
応援します。



HAKUHODO
Technologies





ワクワクするような挑戦を

あいおいニッセイ同和損保は、「東京 2025 デフリンピック」を応援しています。

Aioi Nissay Dowa Insurance
MS&AD INSURANCE GROUP

ハ ク ホ ウ ド ウ デ ィ フ ィ ア イ オ

ハ ク ホ ウ ド ウ デ ィ フ ィ ア イ オ

ハ ク ホ ウ ド ウ デ ィ フ ィ ア イ オ

"Toward becoming Japan's most fulfilling company in Diversity & Inclusion"
 A workplace where everyone acknowledges and respects each other's individuality and characteristics.
 Where people inspire and elevate one another, growing together, and feeling safe to fully express their unique strengths.
 This is the kind of company we aim to be.
 Hakuodo DY I-O proudly supports the Deaflympics.

 **Hakuodo DY I-O**

Download the free font 'I.O Yubimojimoji' here →
<https://www.hio.co.jp/sozai/>



This ad uses the original font 'I.O Yubimojimoji' — a typeface designed to connect hearing and deaf communities.

手話で、文字で、電話を通訳。

電話リレーサービス

電話の世界が
ひろがる。



電話リレーサービスとは

聴覚や発話に困難のある人と、きこえる人(聴覚障害者等以外の人)との会話を通訳オペレータが「手話」または「文字」と「音声」を通訳することにより、電話で即時双方向につながるができるサービスです。

知りたいこと

- ・電話リレーサービス用電話番号は050から始まる番号です。
- ・応答後、通訳オペレータから以下のアナウンスがあります。
“こちらは電話リレーサービスです。耳の聞こえない方などからの
お電話を通訳しております。双方のお話を全て通訳いたします。
よろしくお願いいたします。”
- ・通訳オペレータは会話の内容をそのまま通訳します。
代わりに交渉したり、用件を済ませたりしません、

お問い合わせ

カスタマーセンター

対応時間：9:30~17:00
手話/文字チャット/メールに対応
TEL：0120-528-071
FAX：03-6275-0913
WEB：https://www.nftsr.or.jp/contact/



▲公式サイト



＼こちらにも注目／

「電話で相手先の
声が聞こえにくい」
ことがありますか？

ヨメテルは、通話相手の声をリアル
タイムで文字にする電話アプリです。



お問い合わせ

ヨメテル・カスタマーセンター

対応時間：9:30~17:00
文字チャット/ビデオ通話/メールに対応
TEL：0120-328-123
WEB：https://www.yometel.jp/contact



▲公式サイト

ヨメテルを含む電話リレーサービスは、聴覚障害者等による電話の利用の円滑化に関する法律に基づき指定された電話リレーサービス提供機関が提供します。その提供に必要な費用は、電話提供事業者からの負担金を原資とする交付金で成り立つものです。交付金の交付や負担金の徴収業務は、同法に基づき指定された電話リレーサービス支援機関が行います。



JAPAN POST HOLDINGS

Energize Japan Using the Power of Sport! powered by Team JP

カラダうごかせ!ニッポン!



Exercise more casually every day! Have more fun!

MEKIMEKI 体操

~Move your body! Japan!~

The MEKIMEKI exercise routine is comprised of relaxation plus three key elements to ensure optimal health: aerobic exercise for endurance, stretching for flexibility and muscle training for strength. It can be enjoyed casually by men and women of all ages. You don't need to make time for it. It can be done in a limited space at your own pace.



第4回
Sport
in Life
Award



▲ "Move your body! Japan!"
project dedicated website



▲ Japan Post Group
Women's Athletics Team
on Instagram



LIONS CLUB Fully supports the **TOKYO2025DEAFLYMPICS**

What is the LIONS CLUB?

The World's largest service organization

The LIONS CLUB was founded in 1917 in Chicago by a young American entrepreneur, Melvin Jones. With over 100 years of history, it is currently boasting 1.4 million members worldwide.

All Tokyo

We are looking for member who agree with our activities, aiming to be an organization where women and young people can play an active role.

Main Service Activities As of June 2025
LIONS CLUB Globally

• Youth development programs • international co-op and humanitarian duties • Social welfare and support for the disabled • Environmental conservation and disaster relief • Promoting blood, eye donation and bone marrow transplantation

Region	Clubs	Members
Worldwide	49,279	1,333,152
Japan	2,651	89,704
Tokyo	177	4,275

LIONS CLUB MOTTO: **We Serve**

LIONS CLUB international District 330-A
General Inc. Association Tokyo District lions

IF Dynacity Nishi-Shinjuku, 1-36-6 KitaShinjuku, Shinjuku-ku Tokyo 169-0074
Tel +81 3-5330-3330 / Fax +81 3-5330-3370
E-mail cab@lions330-a.org
URL <http://330a.jp/>



目立たないことが、 設備会社の誇りです。

人間は、不快に敏感で、心地よさには鈍感な生き物です。

暑くもなく寒くもない室温。色も臭いもない水。停電や電波障害のない日常。

心地よい状態はあたりまえで、それを支える設備の存在を意識する機会はありません。

逆にいえば、注目されない設備工事会社ほど、トラブルが少ない優良企業だとも言えます。

だからダイダンは、なるべく思い出されないことを目指します。

目立たないことが、何よりの誇りだから。










人を想い
未来を見つめる
Always Amazing.



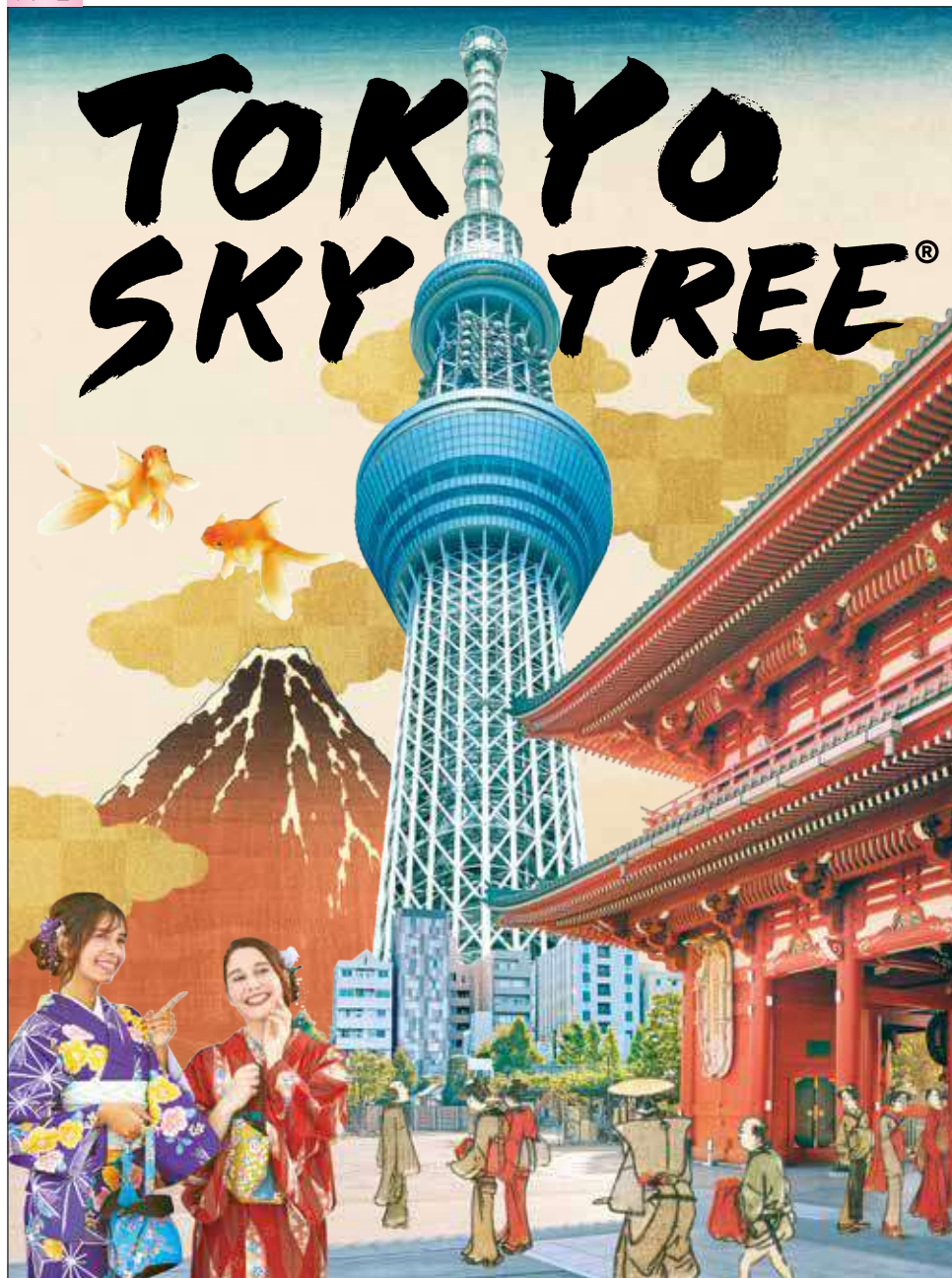
IMPERIAL HOTEL
<https://www.imperialhotel.co.jp>

託された未来をひらく

人が誰かを信じ、何かを託すことができるのは
この世界にまだまだ希望があると信じているから。
私たちは、未来が明るくなるように、ひらいていきたい。
お客さまの想いを啓く。挑戦し続け道を拓く。
資産の可能性を開く。社会が循環する力を展く。
どこまでも誠実に、どこよりも機敏に。
トラストという言葉に「信頼」を超えた
「信じて託される」ことの誇りをもって
これからの100年も、その先も。
私たちが託されるのは、人と地球の未来そのものだから。



三井住友トラストグループ



**TIMELESS
TOKYO**



葛飾北斎
「富嶽三十六景 凱風快晴」「富嶽三十六景 江戸日本橋」
すみだ北斎美術館蔵
画像提供:すみだ北斎美術館/ DNPartcom



Mitsubishi UFJ Financial Group's comprehensive think tank

We are Mitsubishi UFJ Research & Consulting.

Our mission is to create new value, contribute to the prosperity of
our clients and the development of society,
based on our trust in people and society.



Mitsubishi UFJ Research and Consulting

5-11-2 Toranomon, Minato-ku, Tokyo, 105-8501, Japan <https://www.murc.jp/>





Today's Work, Tomorrow's Heritage

Shimizu has been aiming to "realize an inclusive society,"
where everyone is valued and works lively,
in line with the concepts of the corporate message,
"Today's Work, Tomorrow's Heritage."

We actively support experiential parasports events.



Shimizu Corporation supports
Tokyo 2025 Deaflympics.



NOMURA 100YEARS



Founder
Tokushichi Nomura



Virtual Human
imma

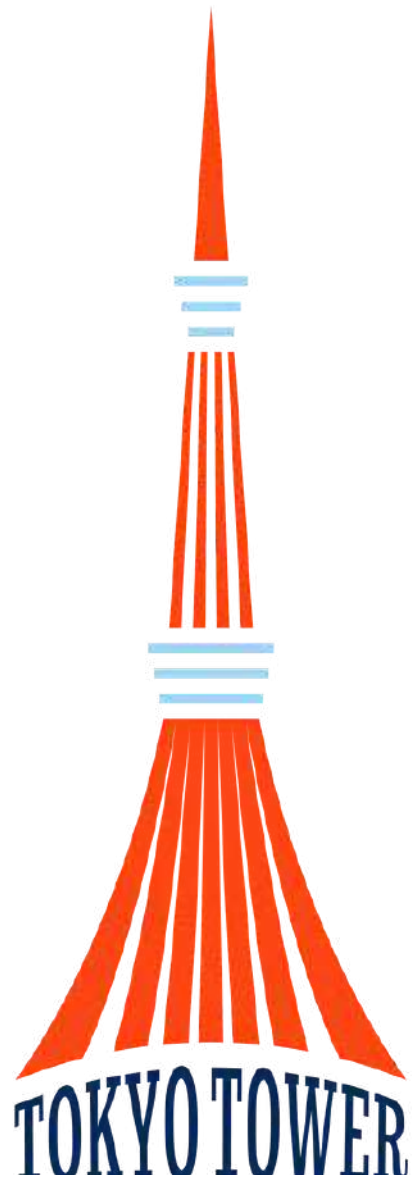
Nomura is proud to celebrate
100 years in 2025



100th anniversary
TV commercial

Nomura Holdings, Inc. <https://www.nomura.com/>

Nomura is sponsoring the Tokyo 2025
Deaflympics as a Total Support Member



GOOD DESIGN AWARD 2019
グッドデザイン金賞

感じること、それが未来。

Antenna

《 オンテナ 》

Innovated by FUJITSU



音をからだで感じるユーザインタフェース

Antenna(オンテナ)は、髪の毛や耳たぶ、えり元やそで口などに身に付け、振動と光によって音の特徴を、からだで感じるアクセサリ型装置です。ろう・難聴者と聴者がともに楽しむ未来を目指し、ろう者と聴者の協働で開発しました。

Copyright 2025 FUJITSU LIMITED
Antenna オンテナは富士通株式会社の商標です

社会課題を、超えていく。

——— 街に、ルネッサンス ———



UR都市機構

マツキヨココカラ 公式アプリ

会員
募集中

「マツモトキヨシ公式アプリ」と「ココカラファイン公式アプリ」が
新しくなってひとつに！

WOW!

『ミッション』クリアで
ポイントやクーポンが
もらえる!!

WOW!

毎日もらえるチャンス!
クーポンでお得にお買物

WOW!

気になる商品も、
よく行くお店のチラシも
すぐに見つかる!

WOW!

コスメ売場がスマホに!
メイクシミュレーターと
デジタル肌測定が新登場

WOW!

簡単・便利!
調剤サービス・お薬手帳管理
処方せん送信で待ち時間短縮

WOW!

最短当日配送!
アプリクーポンでお得に
オンラインショッピング



特典

①《ダウンロード特典》

すぐに使えるダウンロードクーポン
プレゼント!

②《登録特典》

ログインして会員証を表示すると
ミッションクリア!
※15%OFFクーポンが付与されます!



ダウンロードはこちら

マツキヨココカラ



闘う爪へ

 **ATHLETE NAIL**

**デフリンピックスクエアにて
選手の爪ケアを実施中**



木を植え、
森を育てることも、
街づくりの
大切な一部なんですね。

三井不動産グループは北海道で
約5,000ヘクタールの森林を
保有、管理しています。
その大きさは東京ドーム約1,063個分。
この森が吸収するCO2は年間、
約21,315トンにもなるそうです。
人の手で1本1本苗木を
植え、下刈り、間伐などの
手入れをして健康な森に育てる。
そして、伐採適期を迎えた
木材や間伐材を、ららぽーとや
日本橋の街づくりに活用し、
「植える→育てる→使う」のサイクルを
回し続けて、森を守っているんだって。
街づくりには森や緑を生かすことが
大切なんだな、と思いました。



三井のすずちゃん

さあ、街から未来をかせよう



三井不動産
MITSUI FUDOSAN



◀三井のすずちゃんページはこちら

三井不動産グループ保有林 北海道 深川市湯内

認定補聴器専門店
リオネットセンター城南
 大井町 目黒 大森 蒲田 大岡山 三軒茶屋



出かける人に、いつてらっしゃい、と声をかけるように。
 待っている人に、いそいで会いに行くように。
 ひさしぶりの人に、喜んでもらえるものを選ぶように。
 離れている人に、言葉や写真を届けるように。

一人ひとりが、大切な誰かを思いながら、
 それぞれの日々をつくっていくように。

わたしたち小田急グループも、誰かを思うことから、
 一人ひとりにとってのよりよい暮らしを描いていきます。

今日、誰かを思う力が、明日をもっとよくしていく力になる。
 新しいわたしたちへと、変わっていく力になる。

わたしたちは今日も、誰かを思いながら、
 これからの日々へと、ともに進んでいきます。

思う 誰かを 今日も

わたしたち小田急電鉄は、
 東京2025デフリンピックを
 応援しています。



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石代 富士そば

NADAI FUJISOBA



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みずほ楽天カード



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※みずほポイントは10,000ポイントを上限に進呈。ポイントの進呈には条件がございます。詳細は、みずほ銀行ウェブサイトにてご確認ください。

ともに挑む。ともに実る。
MIZUHO みずほ銀行

みずほ楽天カードWポイントプラン実施中!

みずほ楽天カード | Q

EVENT SHOKUNIN TEAM
(株)ヨコブリシ
YOKO BURISHI

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その毎日の“熱気”の傍に…



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ナノの力で 汗 ニオイ 汚れ あぶら 静電気
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全身すっきり!!

ノンアルコール



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もしかしたら 聴こえるかも

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11/18 10-18 時 陸上競技会場
11/20 10-18 時 水泳競技会場 など

※会場や日時は予定です。変更になる場合がございます

事前受付は
こちらから
Pre-registration



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最先端のサイエンスを駆使して、
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（一社）日本スポーツ歯科医学会は、
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その進歩を図り、会員の知識の向上と国民
の啓発を目的に活動しています。



正直に
わかりやすく、
安くて、便利に。

自分のことは自分で、と思う人にも。
守りたい家族のために、と思う人にも。

今の暮らしを大切に、無理なく続けてほしいから、
必要最低限の保障でいいとライフネット生命は考えます。

高過ぎる保険は売りません。しつこい勧誘もありません。

自分の大切な人に思いを馳せて、
自分の人生を大切に生きようとする人に、
最高の保険体験をお届けします。

ライフネット生命

●
We chase
the *miracles*
of science
to improve
people's lives



私たちは人々の暮らしをより良くするため、科学のもたらす奇跡を追求します。



サノフィ株式会社

〒163-1488 東京都新宿区西新宿三丁目20番2号 東京オペラシティタワー www.sanofi.co.jp

sanofi

『Competitive Bike』

～コンペティティブバイク～

ドイツ・シュツットガルト近郊にあるメリダ・ヨーロッパ R&D センターでバイクの企画が行われ、台湾の工場で製造され、完成車へと組み立てられます。

自社で工場を持っていることで、品質を管理しお客様に安心して乗っていただけるバイクを競争力のある価格で提供することが出来ます。MERIDA は、初めてのツーリングから、世界の頂点を目指すアスリートにも使って頂ける製品まで幅広くラインナップしています。つまりこの、MERIDA の COMPETITIVE なラインナップによって、お客様のサイクリングを生涯を通じてサポート出来るのです。

『Competitive Bike』

つまりそれは MERIDA を表す言葉です。



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ホームページはこちら▶





At Poppins, our philosophy is "EduCare." We prioritize providing authentic, top-tier experiences to help children reach their full potential. For the children who will soar into the future, we aim to create a cooperative society.

Poppins is a proud supporter of the 25th Summer Deaflympics Tokyo2025. <https://www.poppins.co.jp/hldgs/en/>

これからもっと、
私はスポーツを楽しむんだ。

卓球歴24年。バスケット歴1日。
卓球の200倍もの重さがあるボールは、
なかなか言うことを聞いてくれない。

それでも、体を動かすだけで気持ちがいい。
初対面でもあっという間に仲間になれる。
競技人生での楽しさとは違う、
スポーツの楽しさに出会えた。



スポーツを極める人も、楽しむ人も、
すべての人のために、
スポーツくじの収益は使われています。

スポーツくじ   

スポーツくじは、スポーツと人を育てる仕組み。

19歳未満の方の購入又は譲り受けは法律で禁じられています。払戻金も受け取れません。運営・販売:独立行政法人日本スポーツ振興センター

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競輪の補助事業

第25回夏季デフリンピック 競技大会 東京2025は、
競輪の補助を受けています。

マークを指差して、伝えよう、会話しよう。ユニバーサル・チャットボード

UNIVERSAL CHAT BOARD

このボードは、きこえる・きこえない、または使用する言語が異なる人同士でも、かんたん・迅速に意思疎通を図ることができるツールです。コミュニケーションの入り口としてお使いください!
This tool enables quick and easy communication between people who are hearing, deaf, or using different languages. Please use it as a communication starter!

	手話言語 Sign language		筆談 Written communication				補聴器 Hearing aid		治療 Medical care		救急車 Ambulance	
	お手洗 Restroom		鉄道 Railway 駅 Station		バス Bus バスのりば Bus stop	TAXI 		タクシー Taxi タクシーのりば Taxi stand		遅延 Delay		
	喫煙所 Smoking area		充電機 Charger		雨 Rain 傘 Umbrella			緊急 Emergency		アレルギー Allergy		
	ごみ箱 Trash can		充電 コーナー Charging station		Wi-Fi			エレベーター Elevator		忘れ物 落し物 Lost item		
	現金 Cash		クレジット カード Credit card		銀行 Bank 両替 Money exchange			レストラン Restaurant		コンビニ エンス ストア Convenience store		
	店舗 売店 Shop		ホテル Hotel 宿泊施設 Accommodation		ドラッグ ストア Drugstore			自動販売機 Vending machine		氷 Ice		
	シャワー Shower		ランドリー Laundry		インフォ メーション Information			パスポート Passport		IDカード ID card		
	はい Yes		いいえ No		熱い 暑い Hot			冷たい 寒い Cold		ありがとう Thank you		
1	2	3	4	5	6	7	8	9	10	11	12	 冗談です It's a joke! JOKE!
0			15			30			45			
時 hour			分 minute			秒 second			AM PM			
S Small			M Medium			L Large			XL Extra Large			

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